

ELE 635 Communication Systems

Frequency Modulation – Part II

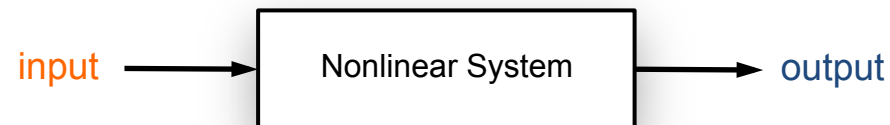
Winter 2015

- Time- and frequency-domain description of angle modulated signals
 - ❖ Phase Modulated (PM) signals
 - ❖ Frequency Modulated (FM) signals
 - ❖ Bandwidth of FM signals
- **Effects of nonlinearities on modulated signals**
 - ❖ Amplitude Modulated (AM) signals
 - ❖ Frequency Modulated (FM) signals
- Generation of FM signals
 - ❖ Indirect Method
- FM Stereo Broadcasting
 - ❖ Stereo signal multiplexing
 - ❖ Stereo signal demodulation
 - ❖ Tips, tricks, standards ...

Effects of nonlinearities on modulated signals

Immunity to Nonlinearities

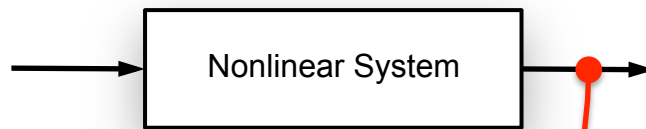
To observe the effects of system nonlinearities on modulated waveforms consider the following model:



$$[\text{output}] = a [\text{input}] + b [\text{input}]^2 + c [\text{input}]^3 + \dots$$

Immunity to Nonlinearities

modulated
waveform
 $\varphi(t)$



Frequency components:

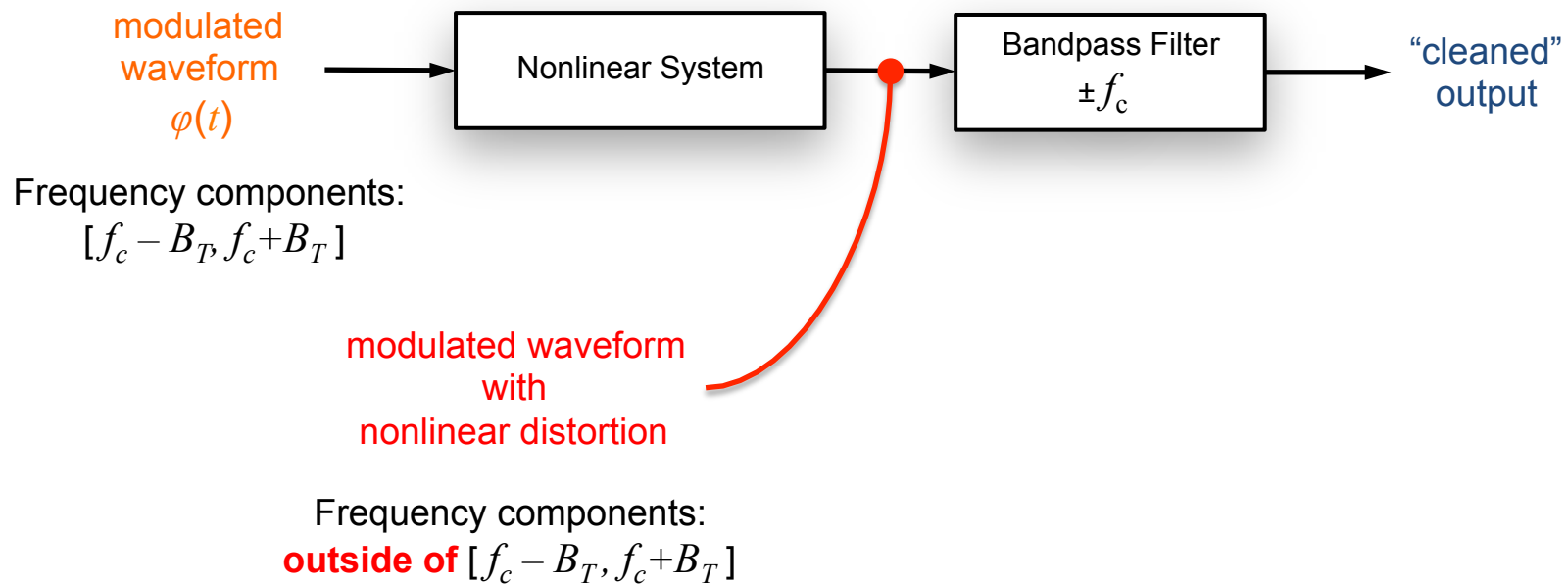
$$[f_c - B_T, f_c + B_T]$$

modulated waveform
with
nonlinear distortion

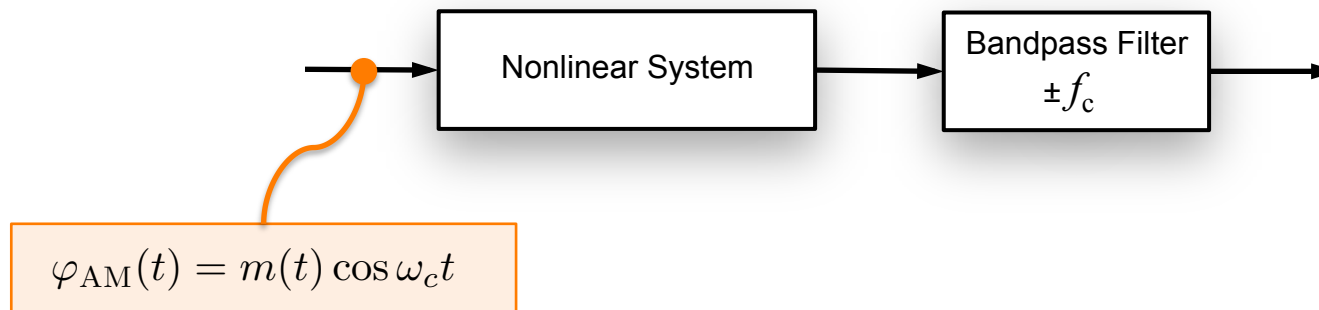
Frequency components:

outside of $[f_c - B_T, f_c + B_T]$

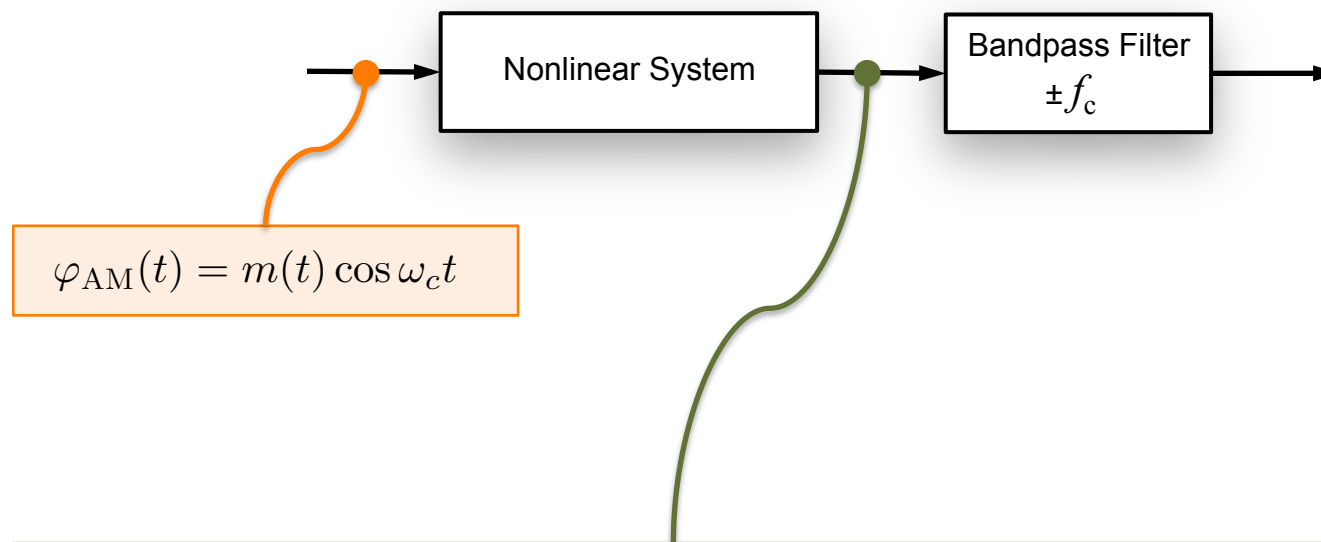
Immunity to Nonlinearities



Immunity to Nonlinearities: AM



Immunity to Nonlinearities: AM

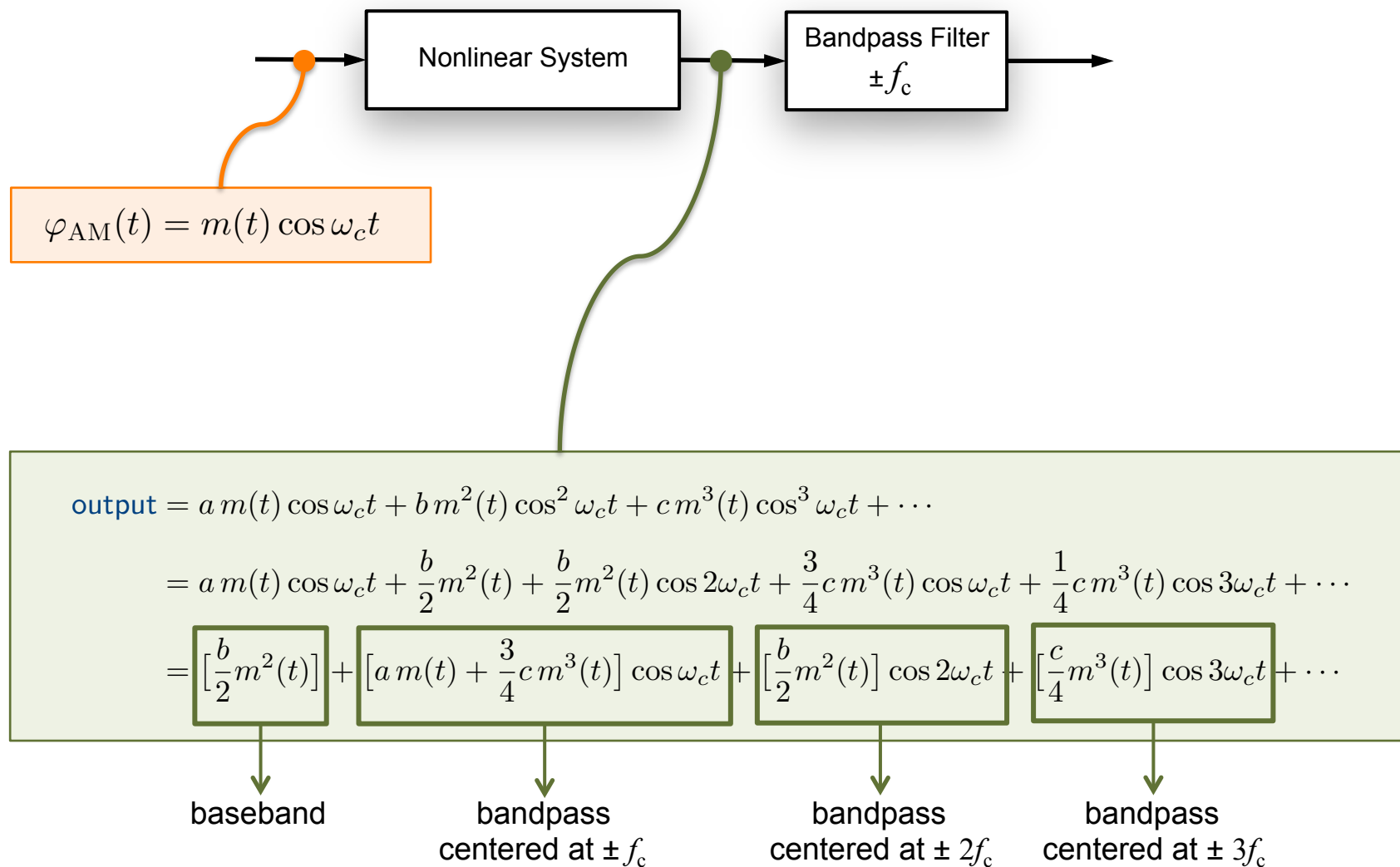


$$\text{output} = a m(t) \cos \omega_c t + b m^2(t) \cos^2 \omega_c t + c m^3(t) \cos^3 \omega_c t + \dots$$

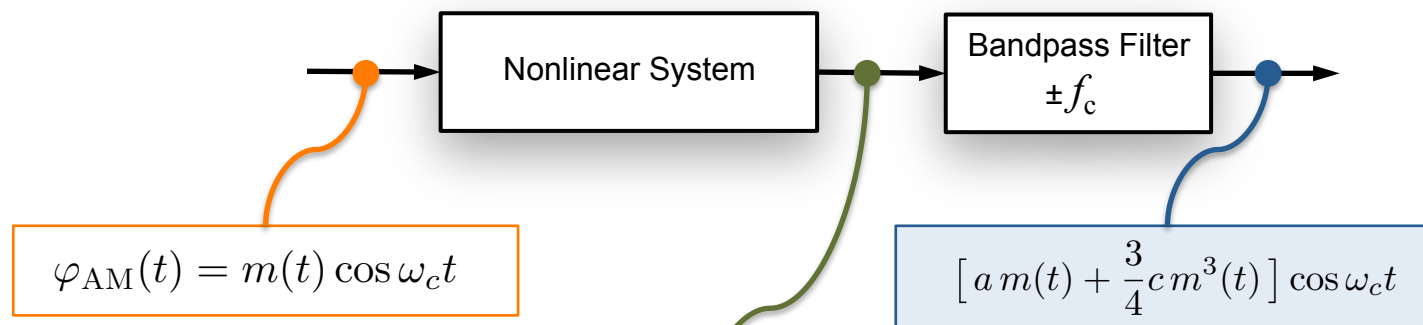
$$= a m(t) \cos \omega_c t + \frac{b}{2} m^2(t) + \frac{b}{2} m^2(t) \cos 2\omega_c t + \frac{3}{4} c m^3(t) \cos \omega_c t + \frac{1}{4} c m^3(t) \cos 3\omega_c t + \dots$$

$$= \left[\frac{b}{2} m^2(t) \right] + \left[a m(t) + \frac{3}{4} c m^3(t) \right] \cos \omega_c t + \left[\frac{b}{2} m^2(t) \right] \cos 2\omega_c t + \left[\frac{c}{4} m^3(t) \right] \cos 3\omega_c t + \dots$$

Immunity to Nonlinearities: AM



Immunity to Nonlinearities: AM



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$$= \left[\frac{b}{2} m^2(t) \right] + \left[a m(t) + \frac{3}{4} c m^3(t) \right] \cos \omega_c t + \left[\frac{b}{2} m^2(t) \right] \cos 2\omega_c t + \left[\frac{c}{4} m^3(t) \right] \cos 3\omega_c t + \dots$$

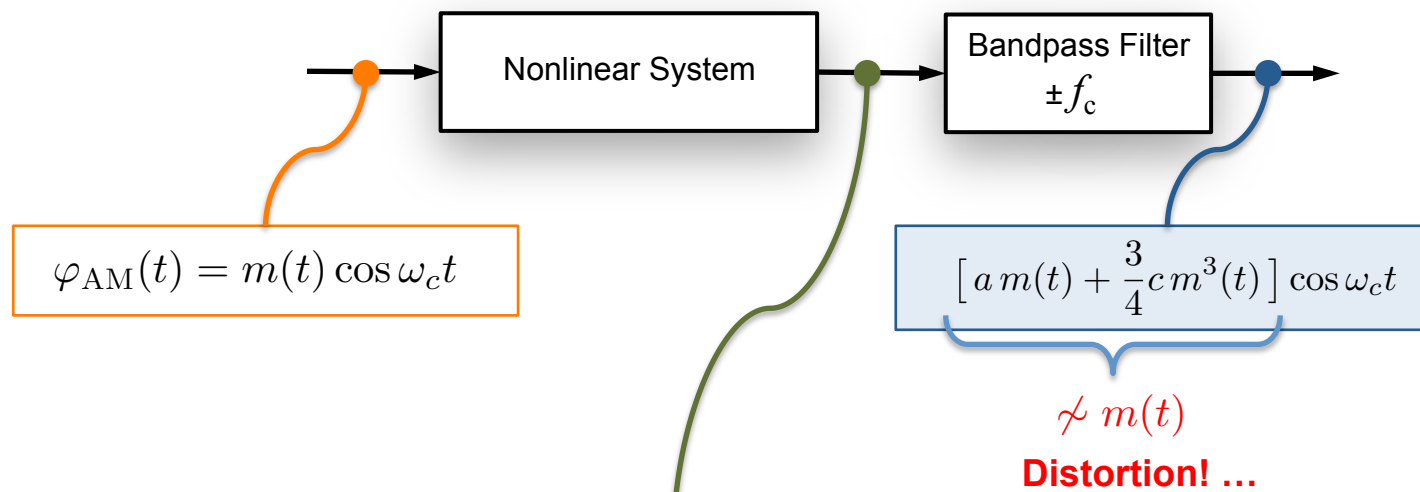
baseband

bandpass
centered at $\pm f_c$

bandpass
centered at $\pm 2f_c$

bandpass
centered at $\pm 3f_c$

Immunity to Nonlinearities: AM

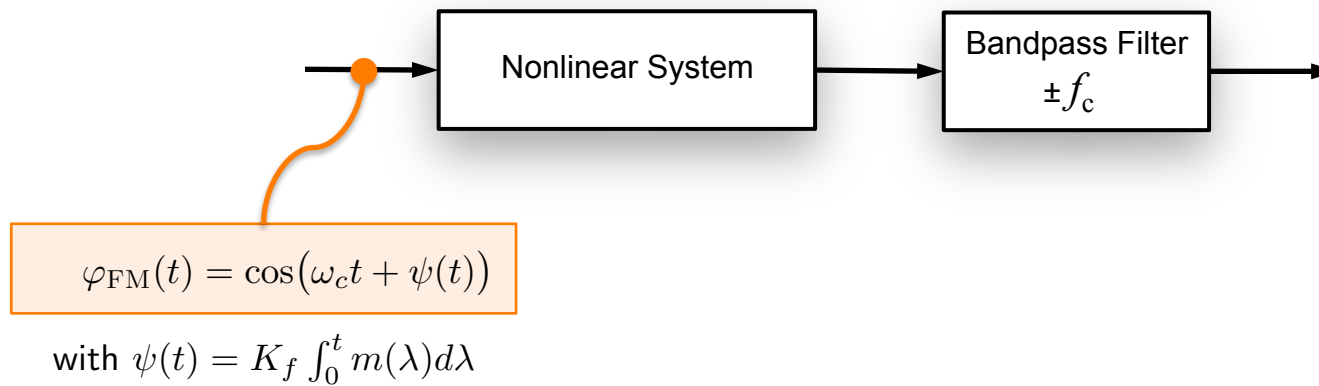


$$\text{output} = a m(t) \cos \omega_c t + b m^2(t) \cos^2 \omega_c t + c m^3(t) \cos^3 \omega_c t + \dots$$

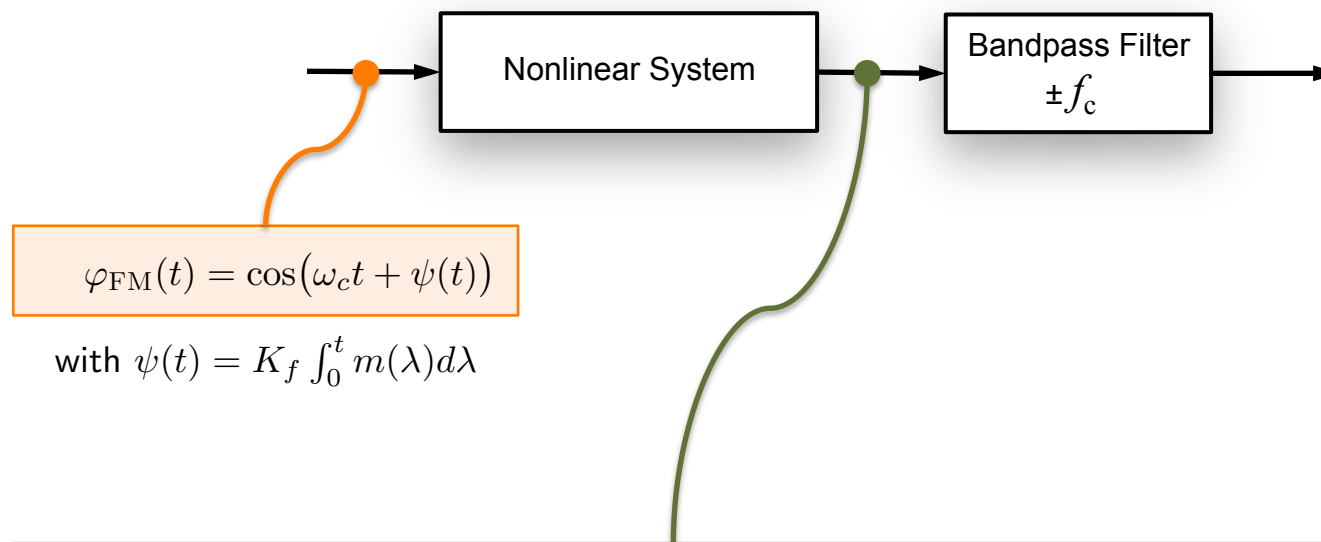
$$= a m(t) \cos \omega_c t + \frac{b}{2} m^2(t) + \frac{b}{2} m^2(t) \cos 2\omega_c t + \frac{3}{4} c m^3(t) \cos \omega_c t + \frac{1}{4} c m^3(t) \cos 3\omega_c t + \dots$$

$$= \left[\frac{b}{2} m^2(t) \right] + \left[a m(t) + \frac{3}{4} c m^3(t) \right] \cos \omega_c t + \left[\frac{b}{2} m^2(t) \right] \cos 2\omega_c t + \left[\frac{c}{4} m^3(t) \right] \cos 3\omega_c t + \dots$$

Immunity to Nonlinearities: FM



Immunity to Nonlinearities: FM

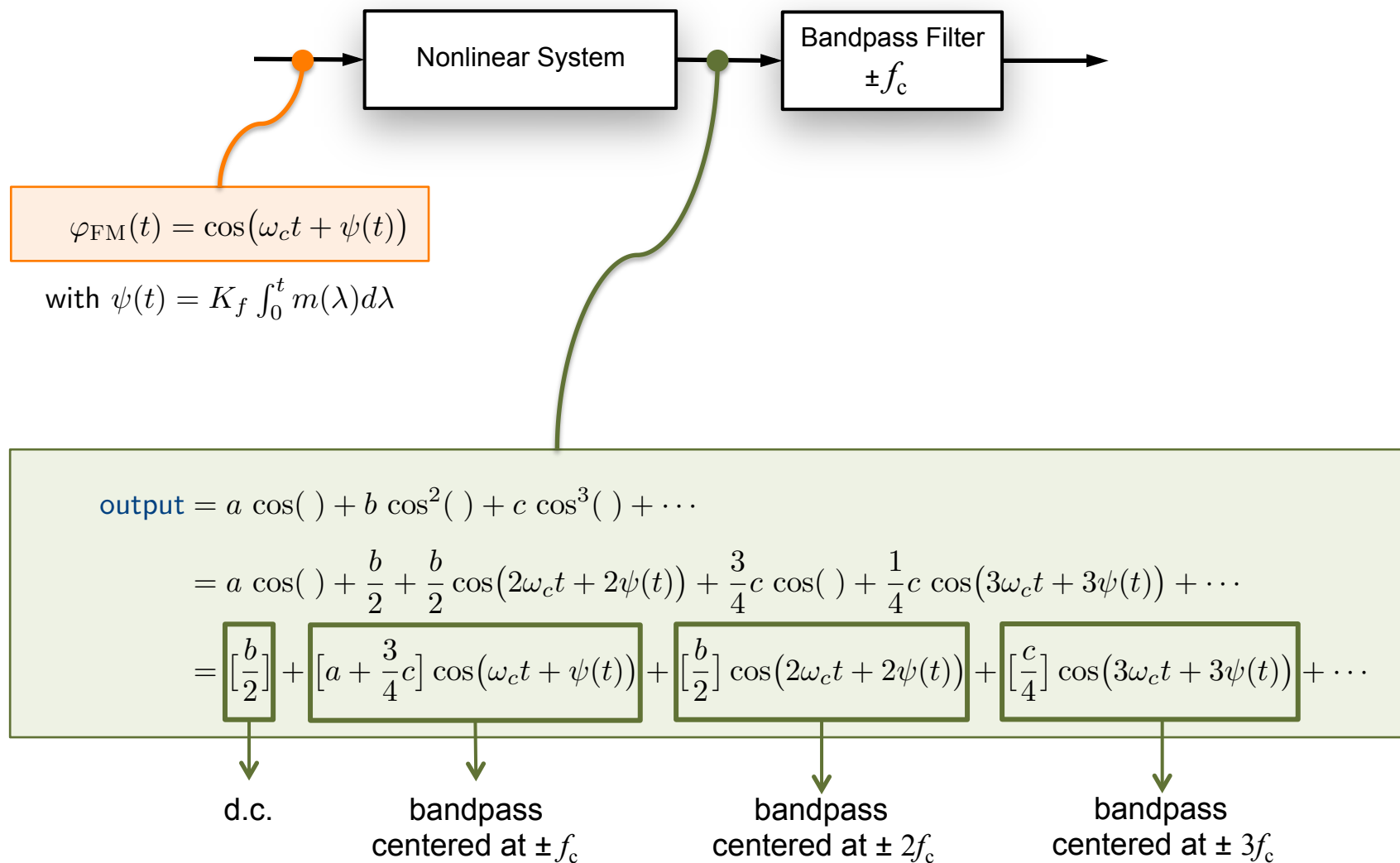


$$\text{output} = a \cos(\) + b \cos^2(\) + c \cos^3(\) + \dots$$

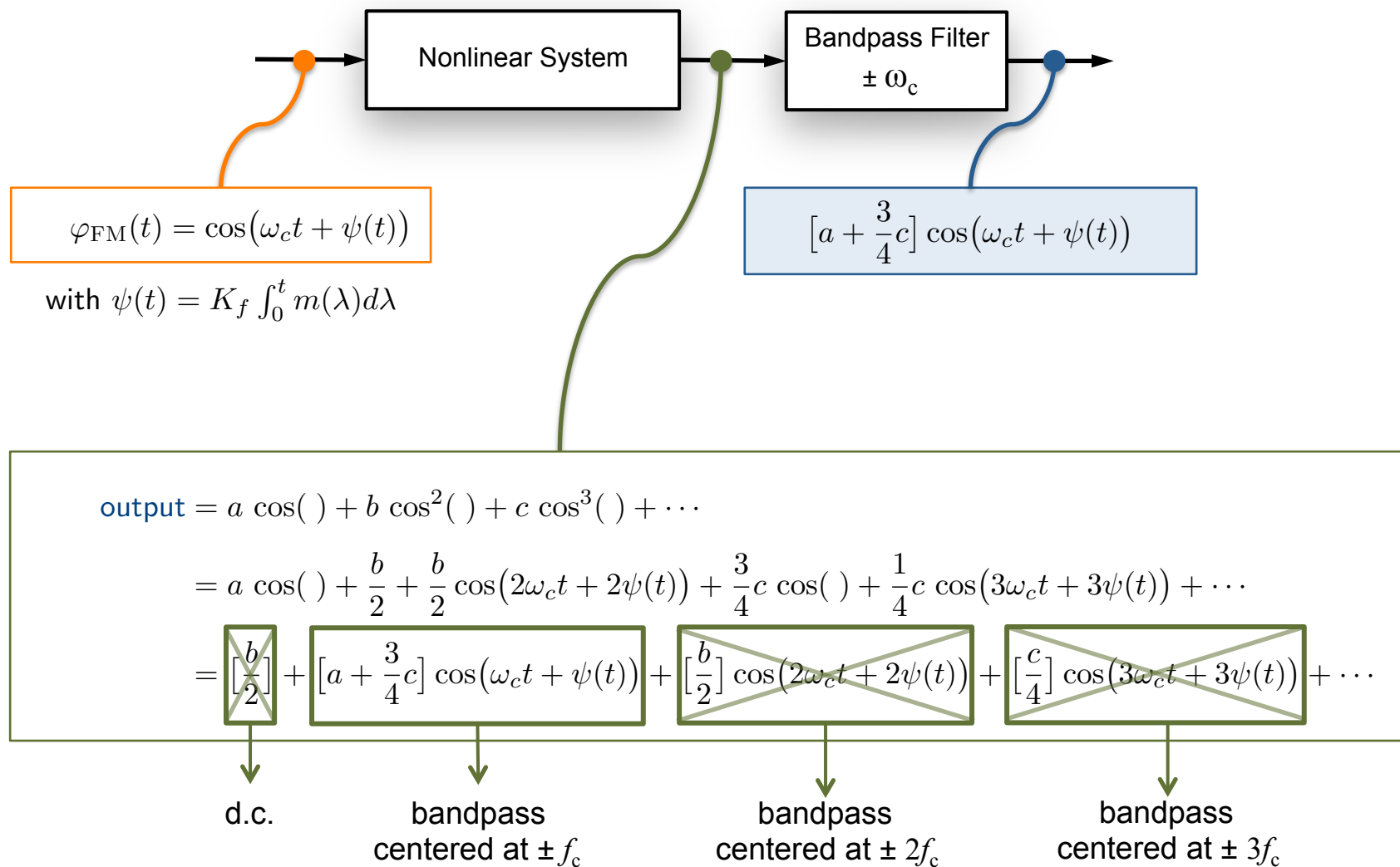
$$= a \cos(\) + \frac{b}{2} + \frac{b}{2} \cos(2\omega_c t + 2\psi(t)) + \frac{3}{4}c \cos(\) + \frac{1}{4}c \cos(3\omega_c t + 3\psi(t)) + \dots$$

$$= \left[\frac{b}{2}\right] + \left[a + \frac{3}{4}c\right] \cos(\omega_c t + \psi(t)) + \left[\frac{b}{2}\right] \cos(2\omega_c t + 2\psi(t)) + \left[\frac{c}{4}\right] \cos(3\omega_c t + 3\psi(t)) + \dots$$

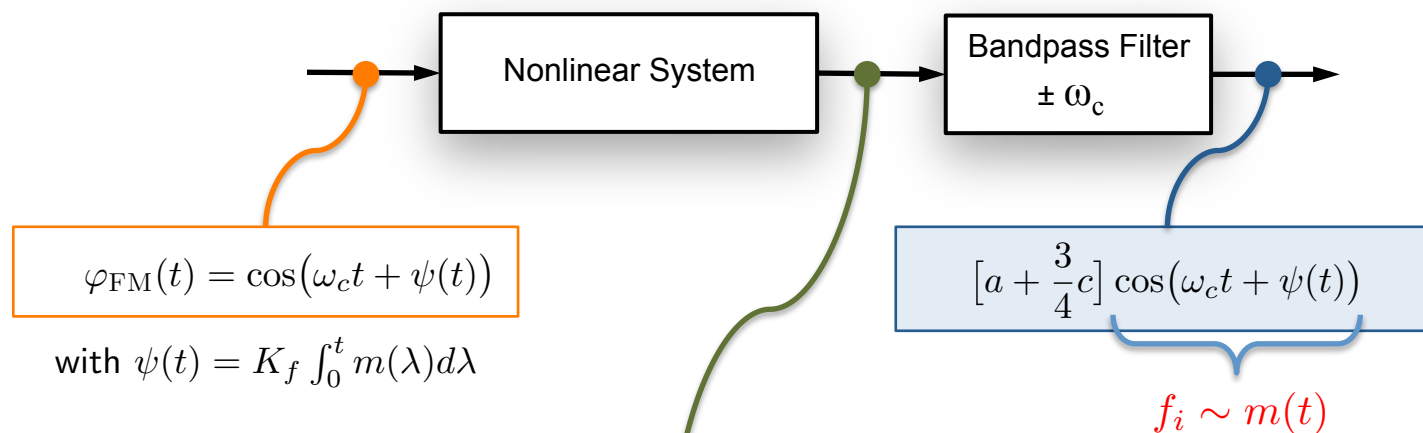
Immunity to Nonlinearities: FM



Immunity to Nonlinearities: FM



Immunity to Nonlinearities: FM



$$\text{output} = a \cos(\) + b \cos^2(\) + c \cos^3(\) + \dots$$

$$= a \cos(\) + \frac{b}{2} + \frac{b}{2} \cos(2\omega_c t + 2\psi(t)) + \frac{3}{4}c \cos(\) + \frac{1}{4}c \cos(3\omega_c t + 3\psi(t)) + \dots$$

$$= \boxed{\frac{b}{2}} + \boxed{[a + \frac{3}{4}c] \cos(\omega_c t + \psi(t))} + \boxed{\frac{b}{2} \cos(2\omega_c t + 2\psi(t))} + \boxed{\frac{c}{4} \cos(3\omega_c t + 3\psi(t))} + \dots$$

d.c.

bandpass
centered at $\pm f_c$ bandpass
centered at $\pm 2f_c$ bandpass
centered at $\pm 3f_c$

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Generation of FM signals

Two main techniques:

1. Direct Method (**read from course reference text**)

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2. Indirect Method (**will discuss now ...**)

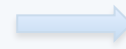
Indirect method



Indirect method

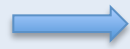
Step 1 $m(t)$ 

NBFM

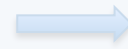


WBFM

Indirect method

Step 1 $m(t)$ 

NBFM



WBFM

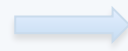
$$\varphi_{\text{NBFM}}(t) = A_c \cos \omega_c t - A_c \left[K_f \int_0^t m(\lambda) d\lambda \right] \sin \omega_c t$$

Indirect method

Step 1

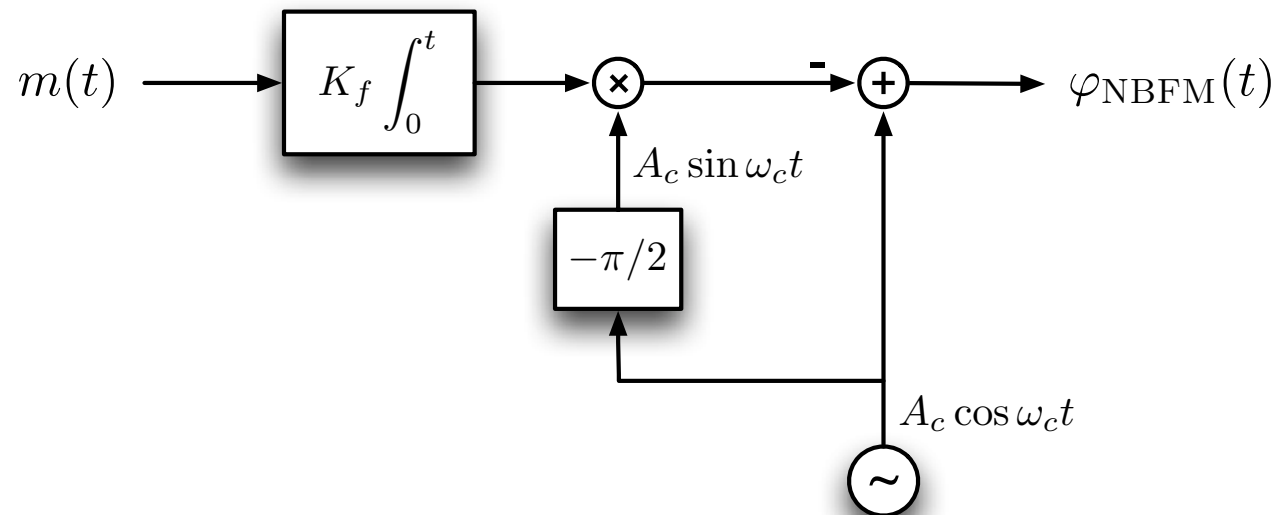
 $m(t)$ 

NBFM



WBFM

$$\varphi_{\text{NBFM}}(t) = A_c \cos \omega_c t - A_c \left[K_f \int_0^t m(\lambda) d\lambda \right] \sin \omega_c t$$



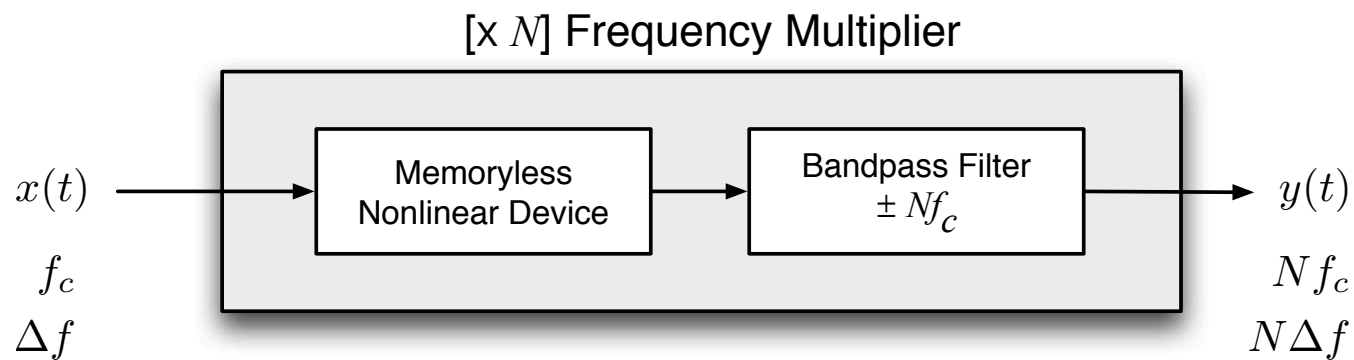
Indirect method

**Step 2**

Step 2 requires the use **Frequency Multiplier** units.

Indirect method

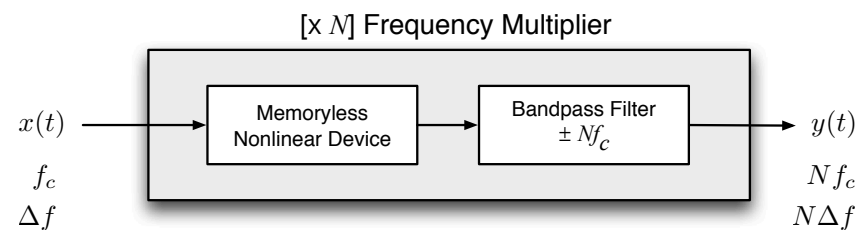
Frequency Multiplier



$$y(t) = [a_1 x(t) + a_2 x^2(t) + a_3 x^3(t) + \dots] * h_{\text{BPF}}(t)$$

Indirect method

Frequency Multiplier

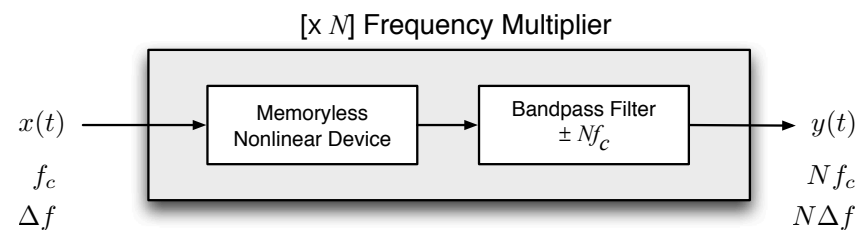


Consider the case with a **2nd Order Nonlinearity**:

$$a_2 x^2(t)$$

Indirect method

Frequency Multiplier



Consider the case with a **2nd Order Nonlinearity**:

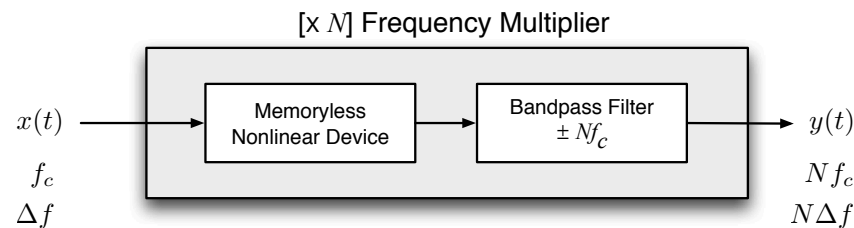
$$a_2 x^2(t)$$

$$\begin{aligned} y(t) &= a_2 \cos^2(\omega_c t + \psi(t)) * h_{\text{BPF}}(t) \\ &= \left[\frac{a_2}{2} + \frac{a_2}{2} \cos(2\omega_c t + 2\psi(t)) \right] * h_{\text{BPF}}(t) \\ &= \frac{a_2}{2} \cos(2\omega_c t + 2\psi(t)) \end{aligned}$$

BPF tuned to $\pm 2f_c$

Indirect method

Frequency Multiplier



Consider the case with a **2nd Order Nonlinearity**:

$$a_2 x^2(t)$$

$$y(t) = a_2 \cos^2(\omega_c t + \psi(t)) * h_{\text{BPF}}(t)$$

$$= \left[\frac{a_2}{2} + \frac{a_2}{2} \cos(2\omega_c t + 2\psi(t)) \right] * h_{\text{BPF}}(t)$$

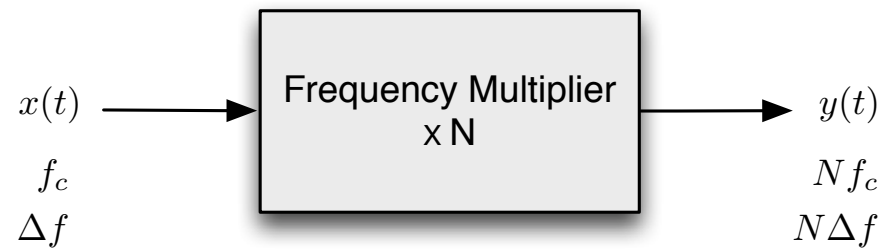
$$= \frac{a_2}{2} \cos(2\omega_c t + 2\psi(t))$$

BPF tuned to $\pm 2f_c$

f_c and Δf
doubled

Indirect method

Frequency Multiplier



Single-Tone Modulation

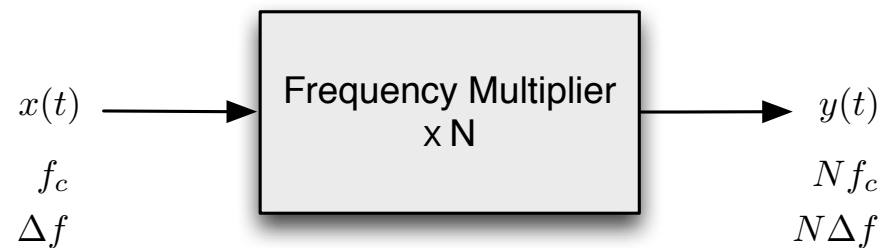
$$\beta = \frac{\Delta f}{f_m}$$



$$N\beta = \frac{N\Delta f}{f_m}$$

Indirect method

Frequency Multiplier



Single-Tone Modulation

$$\beta = \frac{\Delta f}{f_m}$$



$$N\beta = \frac{N\Delta f}{f_m}$$

Baseband Modulation

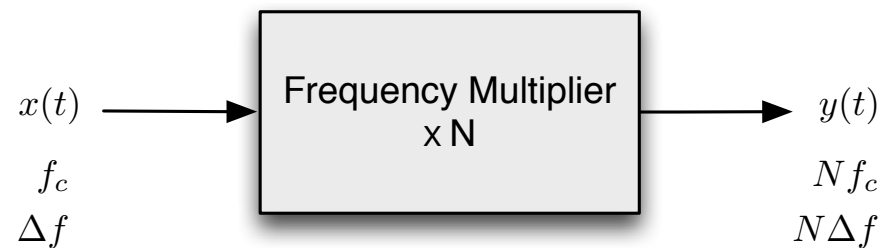
$$\mathcal{D} = \frac{\Delta f}{B_m}$$



$$N\mathcal{D} = \frac{N\Delta f}{B_m}$$

Indirect method

Frequency Multiplier



Single-Tone Modulation

$$\beta = \frac{\Delta f}{f_m}$$



$$N\beta = \frac{N\Delta f}{f_m}$$

Baseband Modulation

$$\mathcal{D} = \frac{\Delta f}{B_m}$$



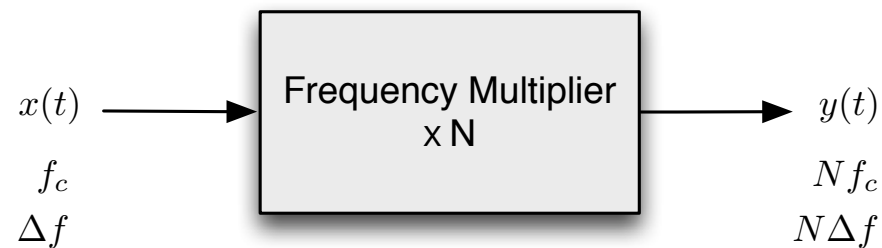
$$N\mathcal{D} = \frac{N\Delta f}{B_m}$$

Increasing β or \mathcal{D} is exactly what we need for

NBFM \longrightarrow WBFM.

Indirect method

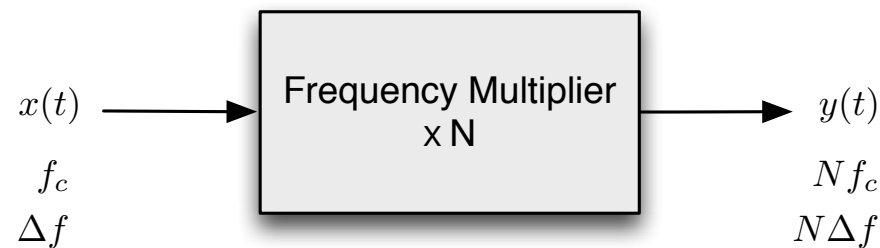
Frequency Multiplier



- In practice very abrupt nonlinearities can be generated ... $N \sim 1000$.
- Nth order Frequency Multiplier **increases both f_c and Δf** by N.

Indirect method

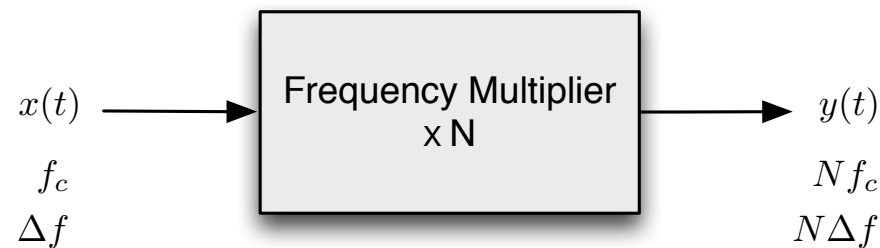
Frequency Multiplier



- In practice very abrupt nonlinearities can be generated ... $N \sim 1000$.
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- Need another mechanism to **control f_c only**

Indirect method

Frequency Multiplier



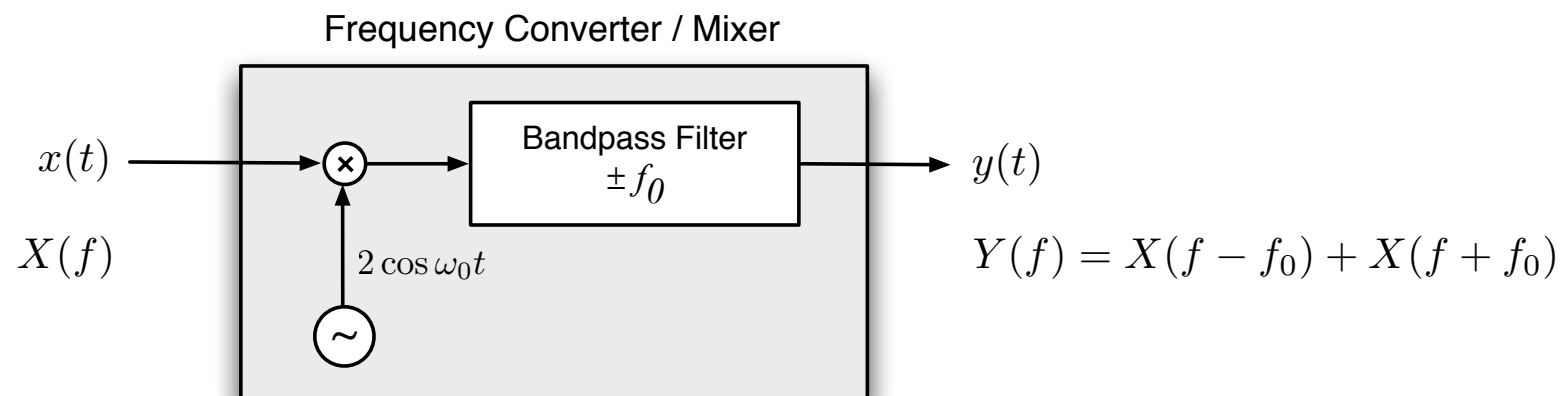
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Frequency Converter / Mixer

Indirect method

Frequency Converter / Mixer



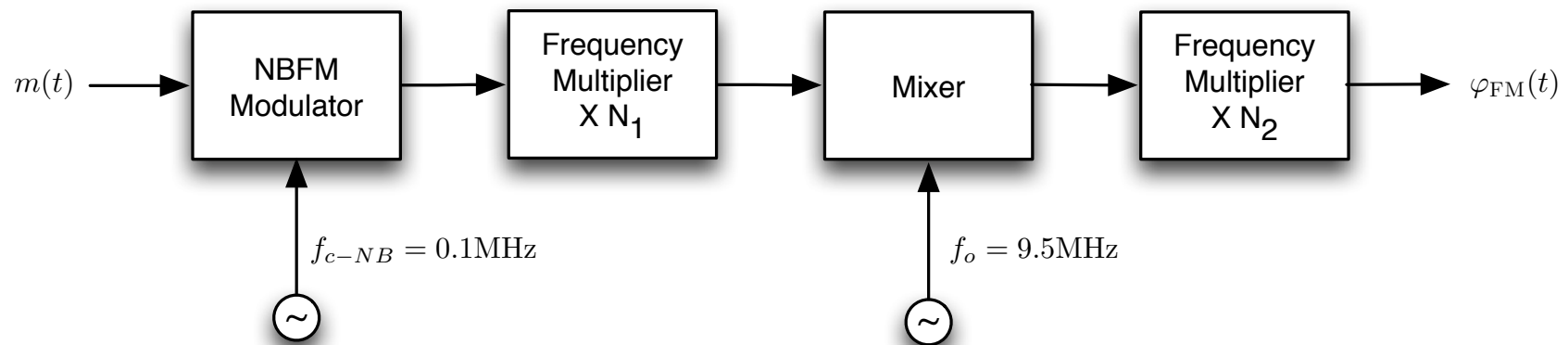
Indirect method



Step 2

- **Frequency Multiplier** units increase **both f_c and Δf**
- Increasing Δf increases **β or \mathcal{D}**
- **Frequency Converter / Mixer** units increase / decrease **f_c only**
- Complete NBFM to WBFM conversion requires the use of multiple **Frequency Multiplier** and **Frequency Mixer** units.

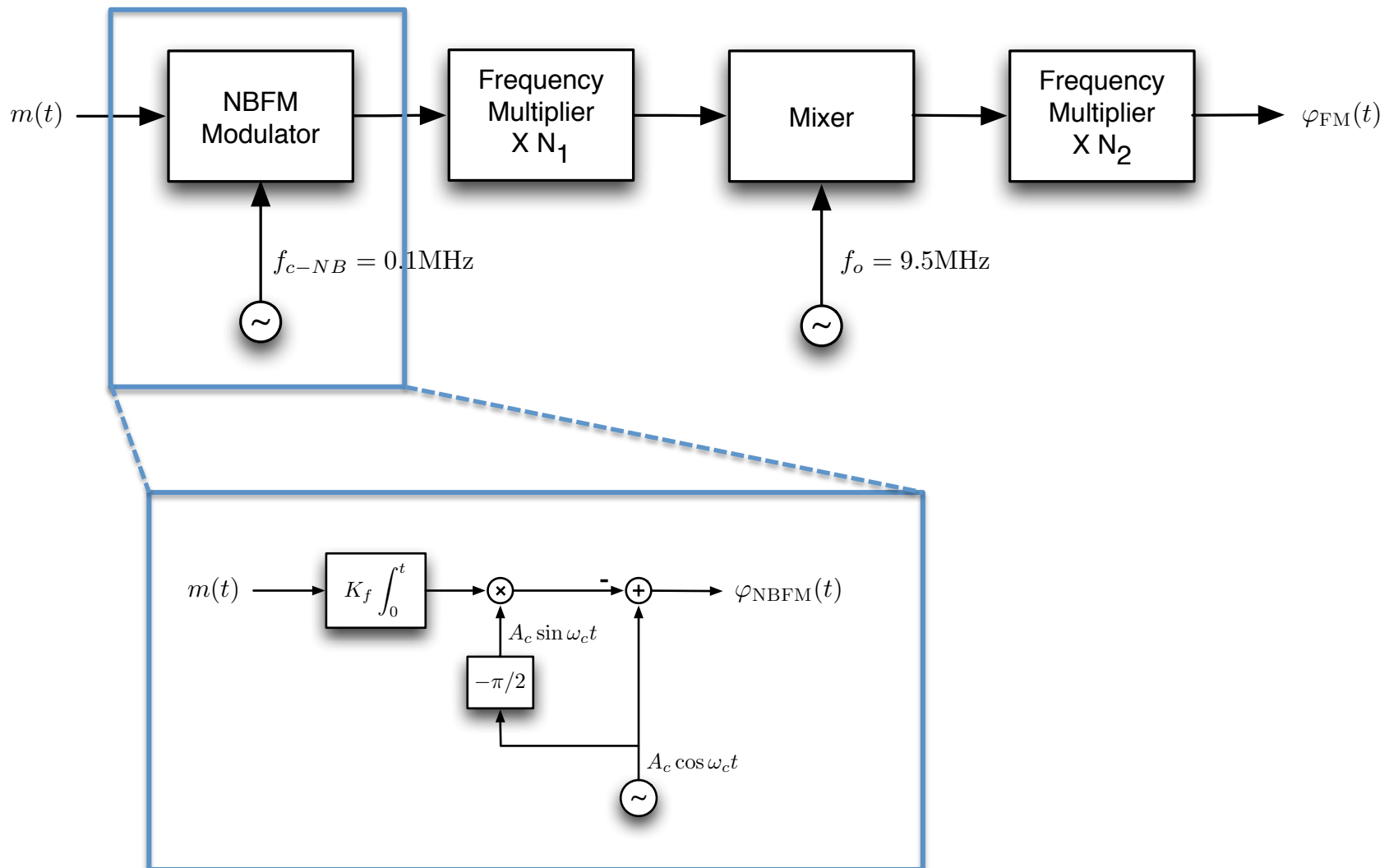
Indirect method – An Example



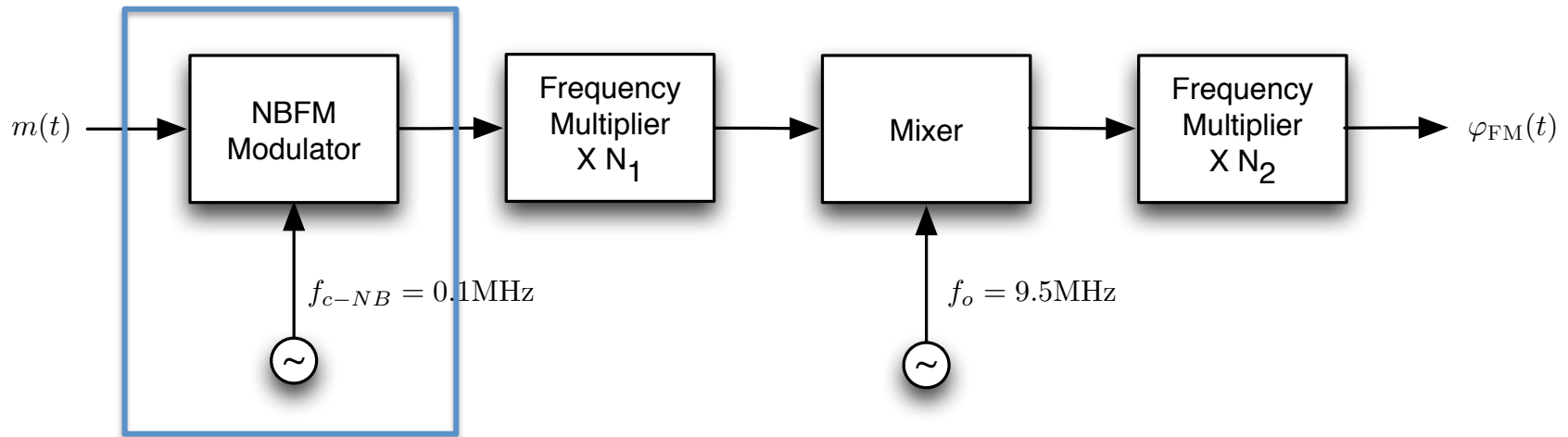
Given:

- $m(t)$ bandlimited to [100 Hz, 15 kHz]
- NBFM $f_{c-NB} = 0.1\text{ MHz}$ and $\Delta f_{NB} = 20\text{ Hz}$
- WBFM $f_{c-WB} = 100\text{ MHz}$ and $\Delta f_{WB} = 75\text{ kHz}$
- Mixer down-mixer

Indirect method – An Example

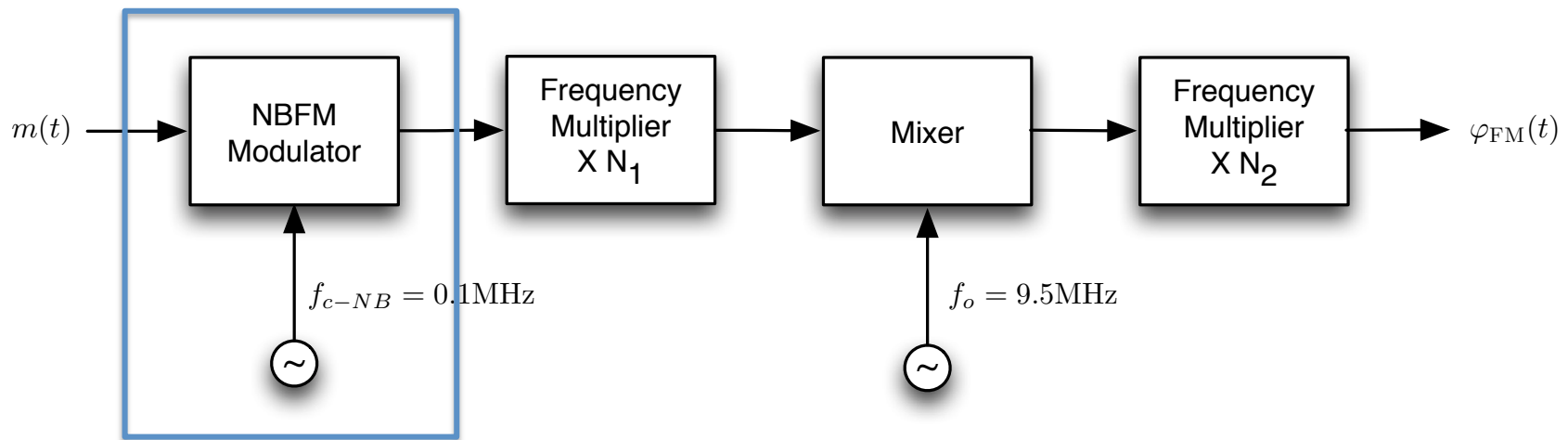


Indirect method – An Example



Check if NBFM condition is satisfied ($\beta < 0.3$)

Indirect method – An Example



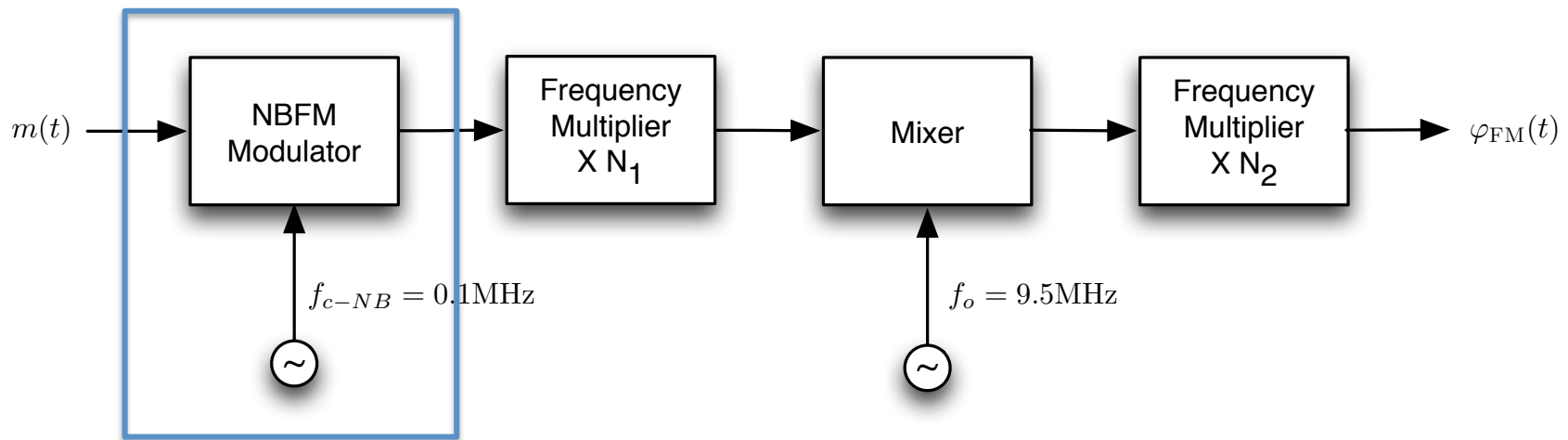
Check if NBFM condition is satisfied ($\beta < 0.3$)

As $m(t)$ is bandlimited to [100 Hz, 15 kHz], modulation/deviation index β ranges from:

$$\beta_{\min} = \Delta f_{NB} / 15000 = 20/15000 \approx \text{very small}$$

$$\beta_{\max} = \Delta f_{NB} / 100 = 20/100 = 0.2$$

Indirect method – An Example



Check if NBFM condition is satisfied ($\beta < 0.3$)

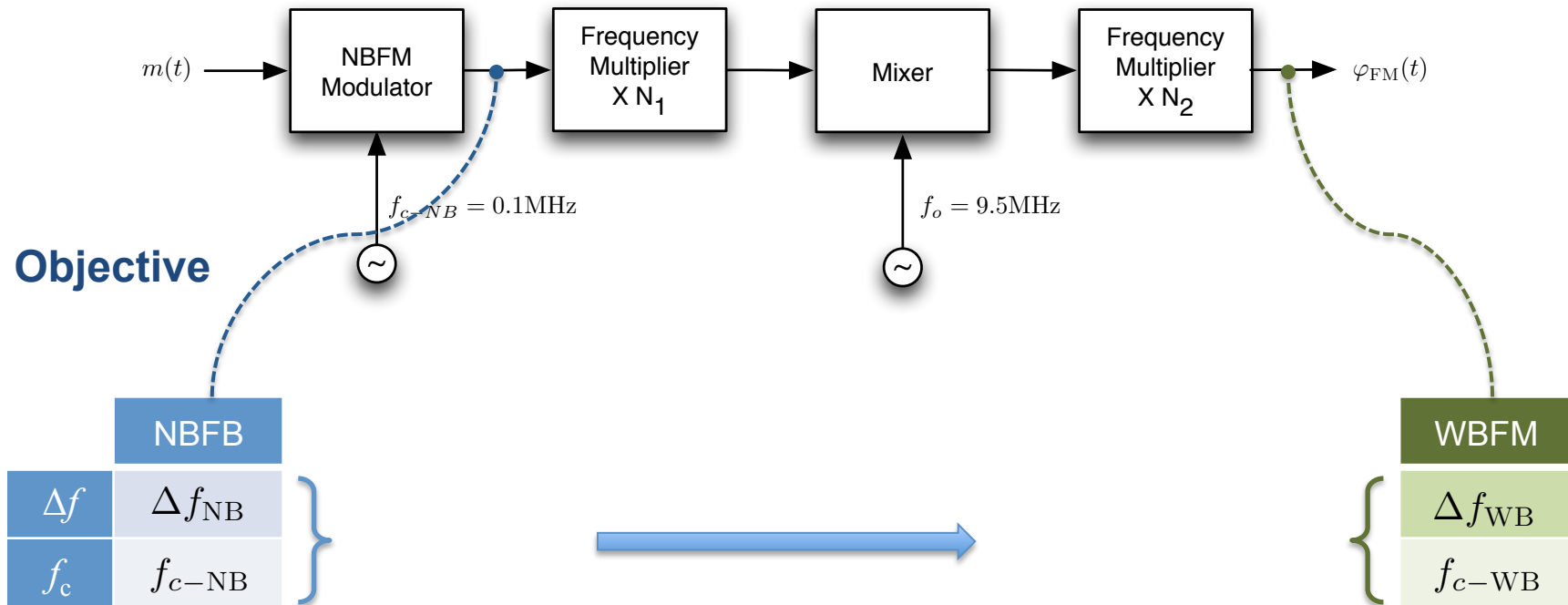
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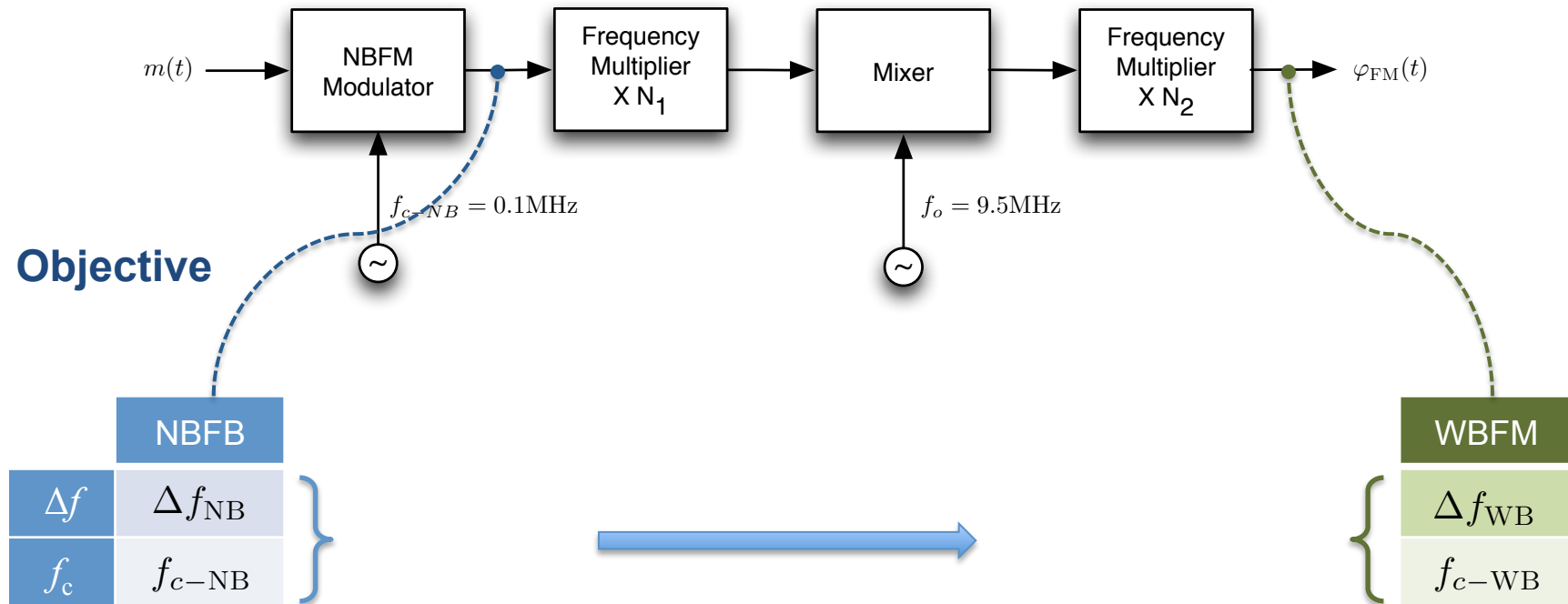
$$\beta_{\max} = \Delta f_{NB} / 100 = 20/100 = 0.2$$

Worst Case Scenario
NBFM condition
is satisfied

Indirect method – An Example

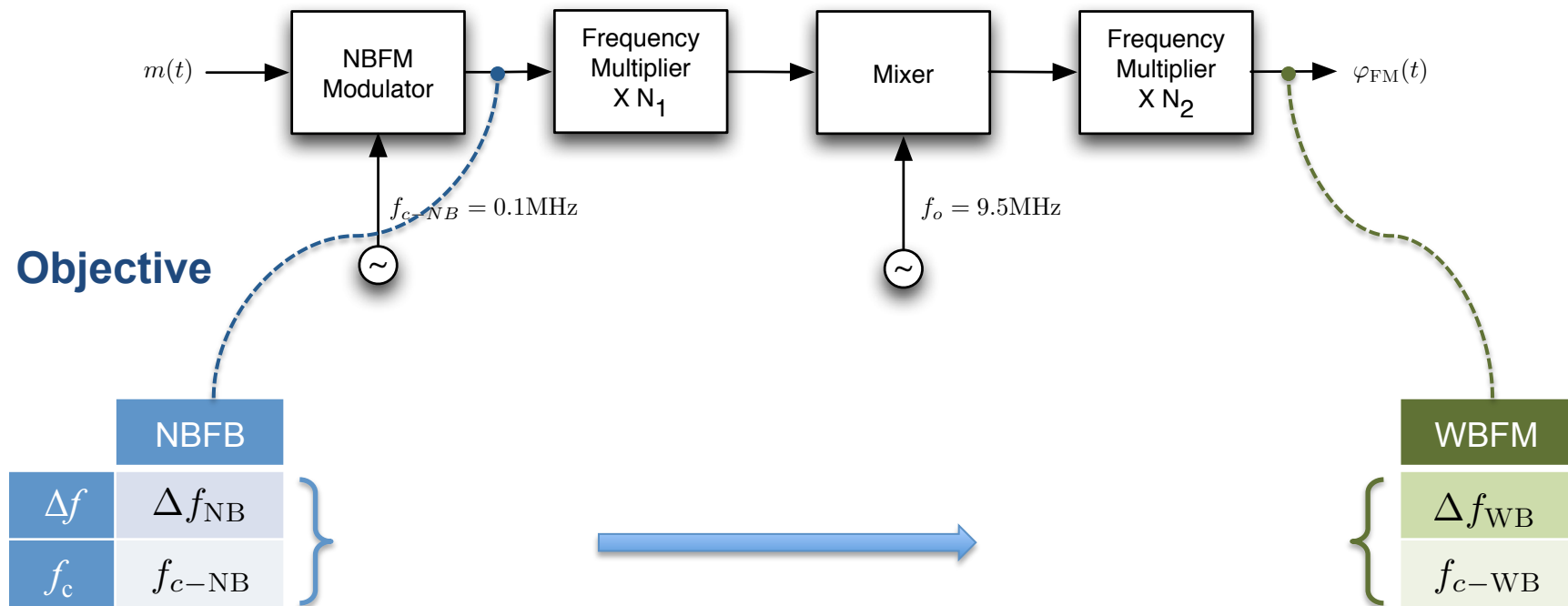


Indirect method – An Example



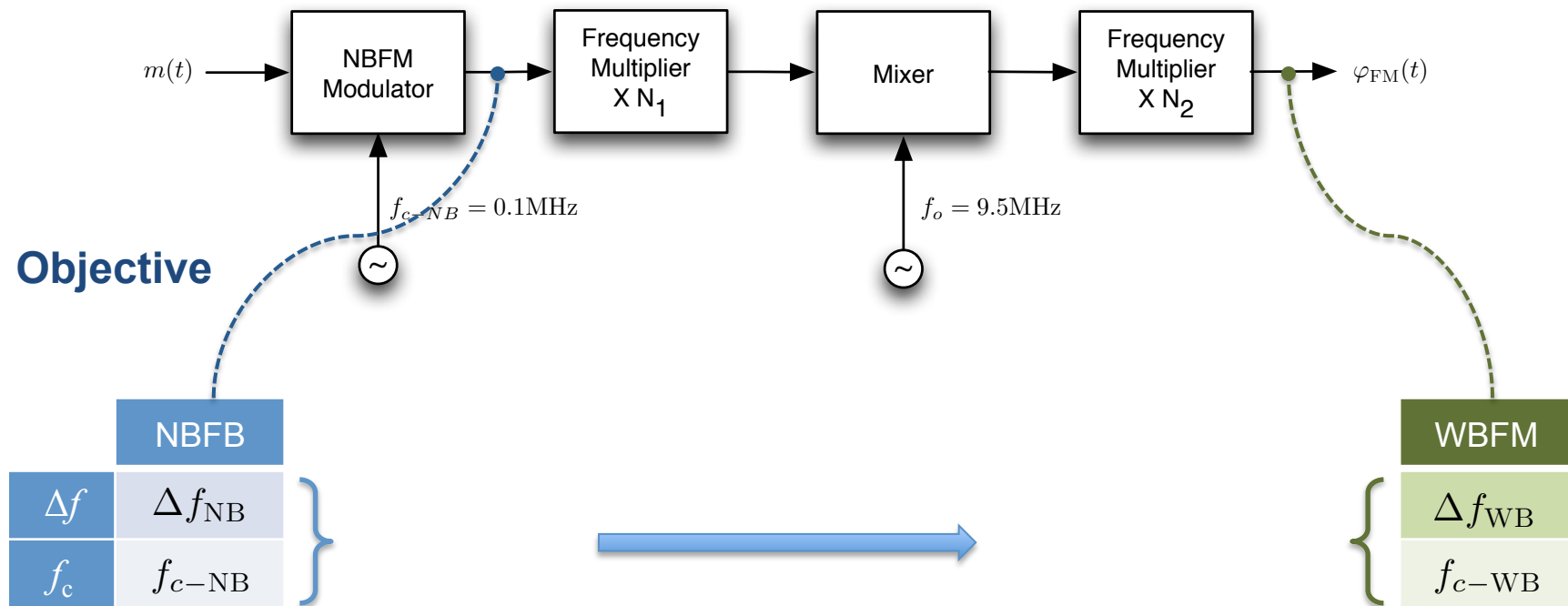
- Frequency Mixing effects f_c only.

Indirect method – An Example



- Frequency Mixing effects f_c only.
- Overall Frequency Multiplication factor $N_1 N_2$ is determined by $\Delta f_{WB} / \Delta f_{NB}$

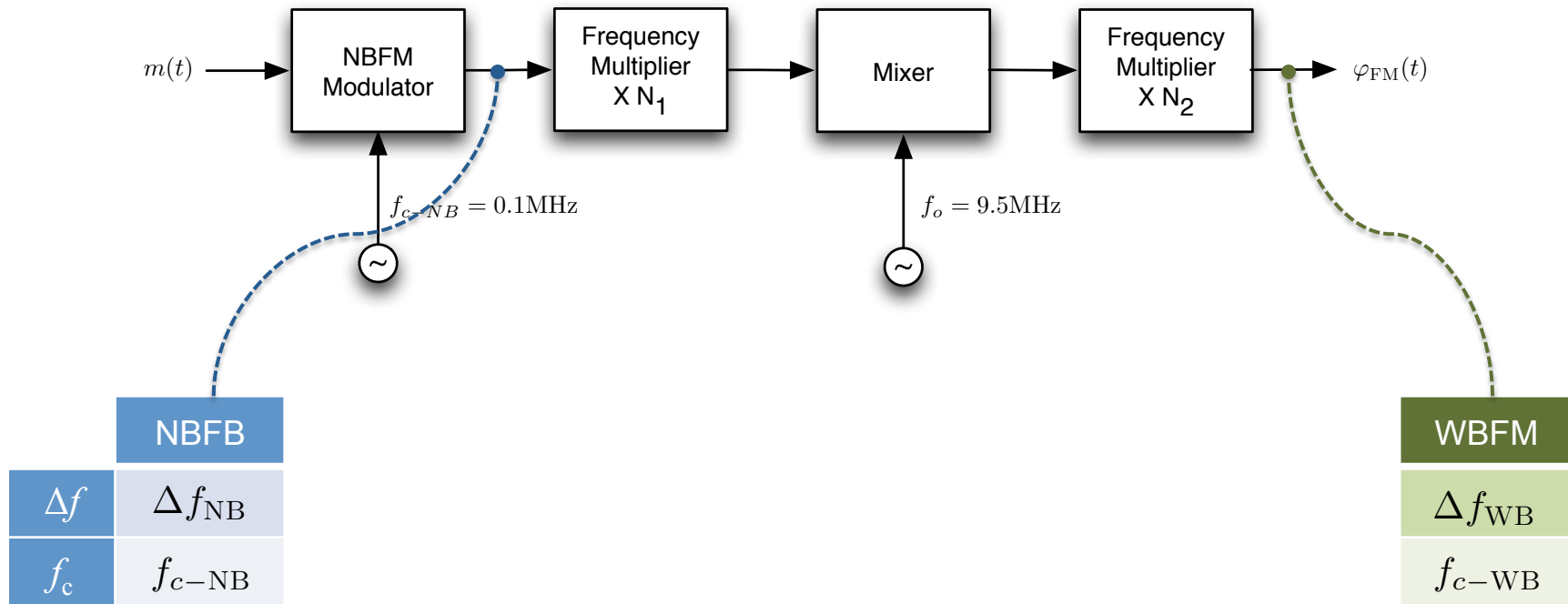
Indirect method – An Example



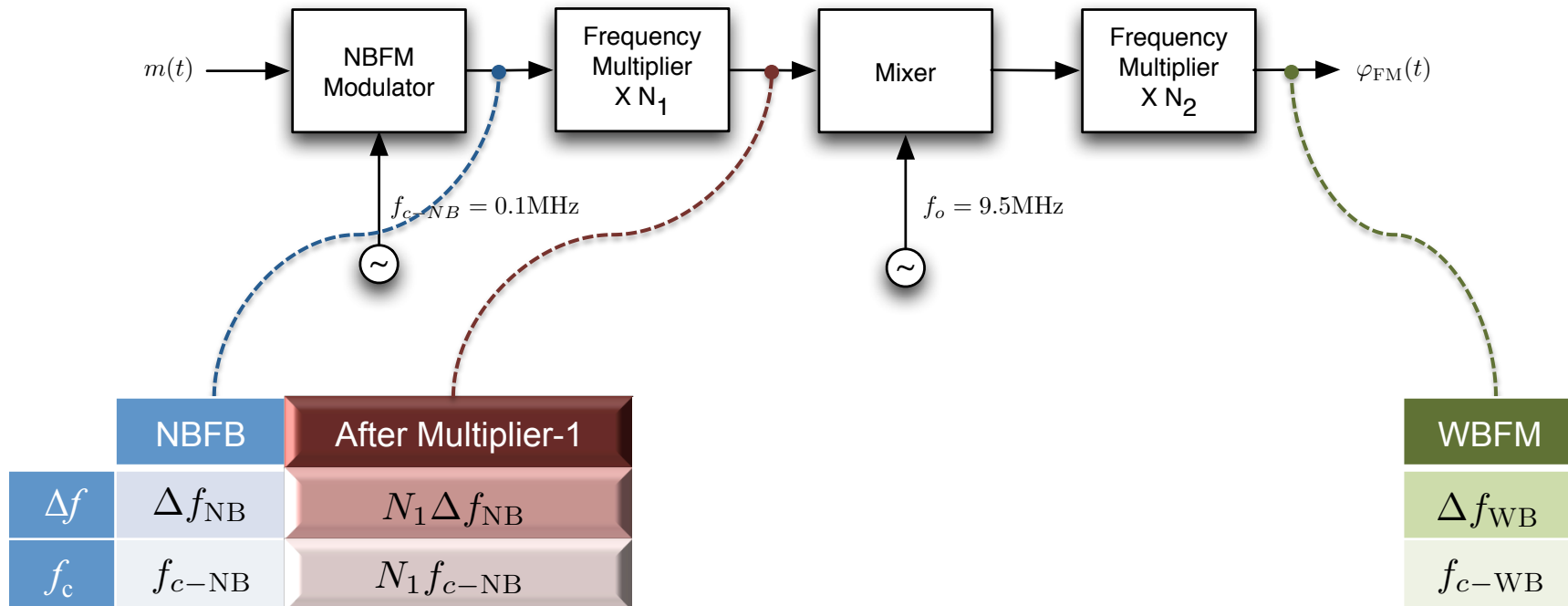
- Frequency Mixing effects f_c only.
- Overall Frequency Multiplication factor $N_1 N_2$ is determined by $\Delta f_{WB} / \Delta f_{NB}$

$$N_1 N_2 = \frac{[\Delta f]_{\max}}{[\Delta f]_{\min}} = \frac{\Delta f_{WB}}{\Delta f_{NB}} = \frac{75000}{20} = 3750$$

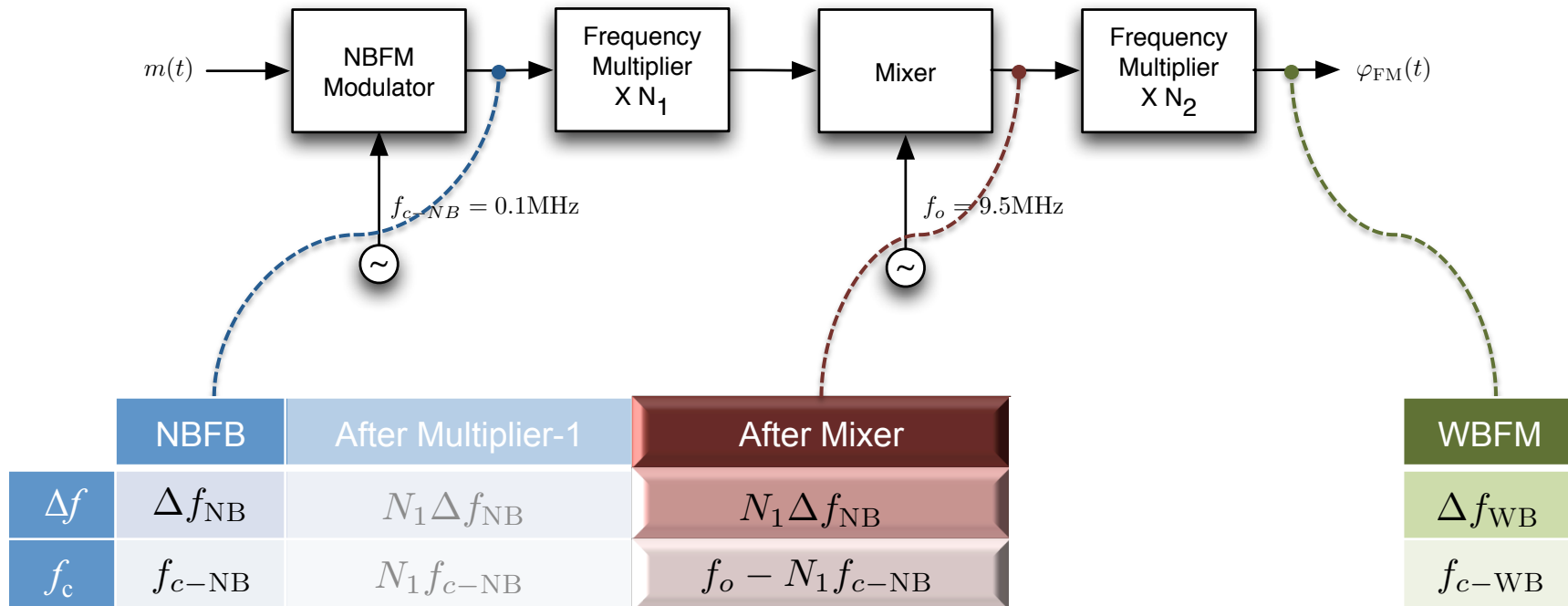
Indirect method – An Example



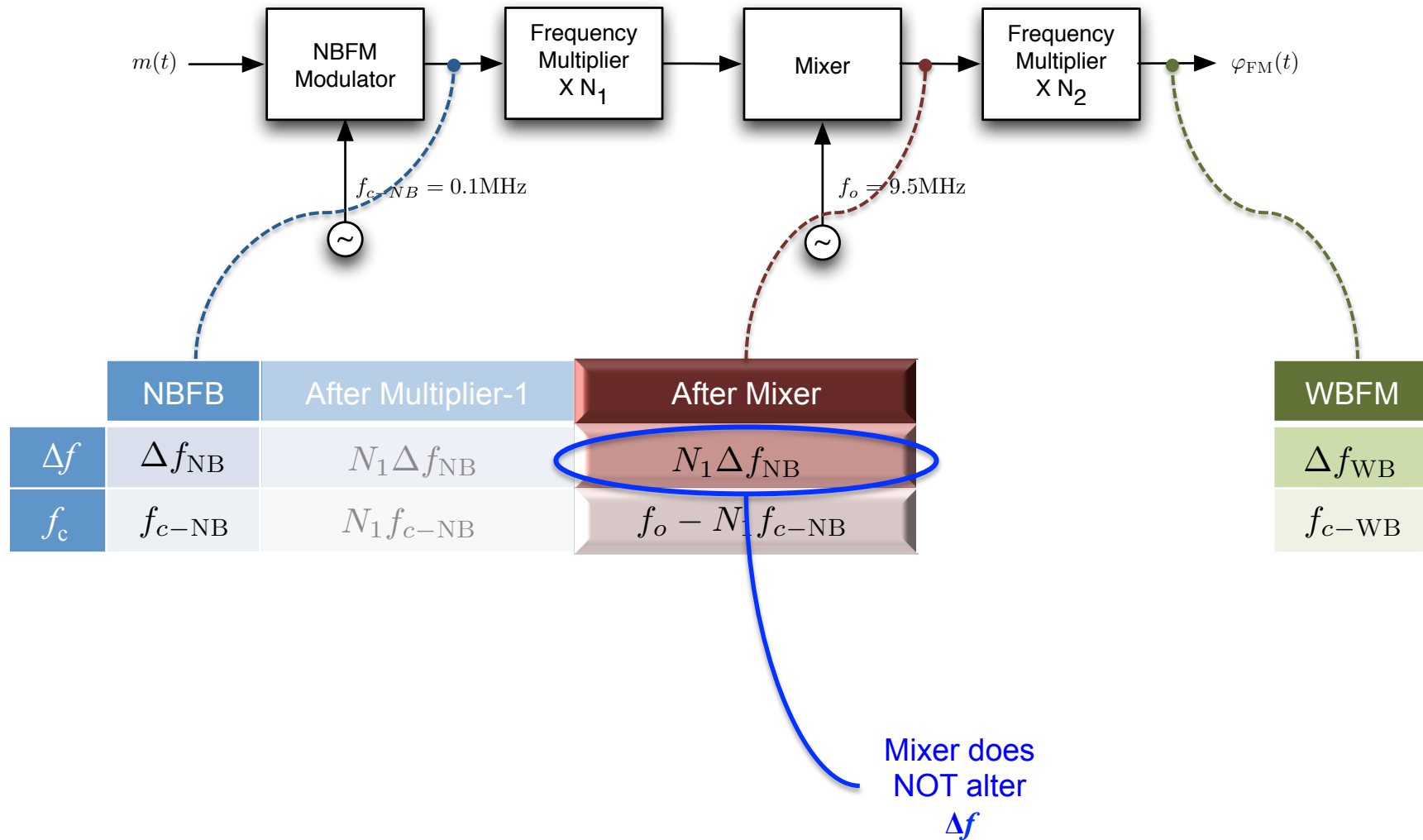
Indirect method – An Example



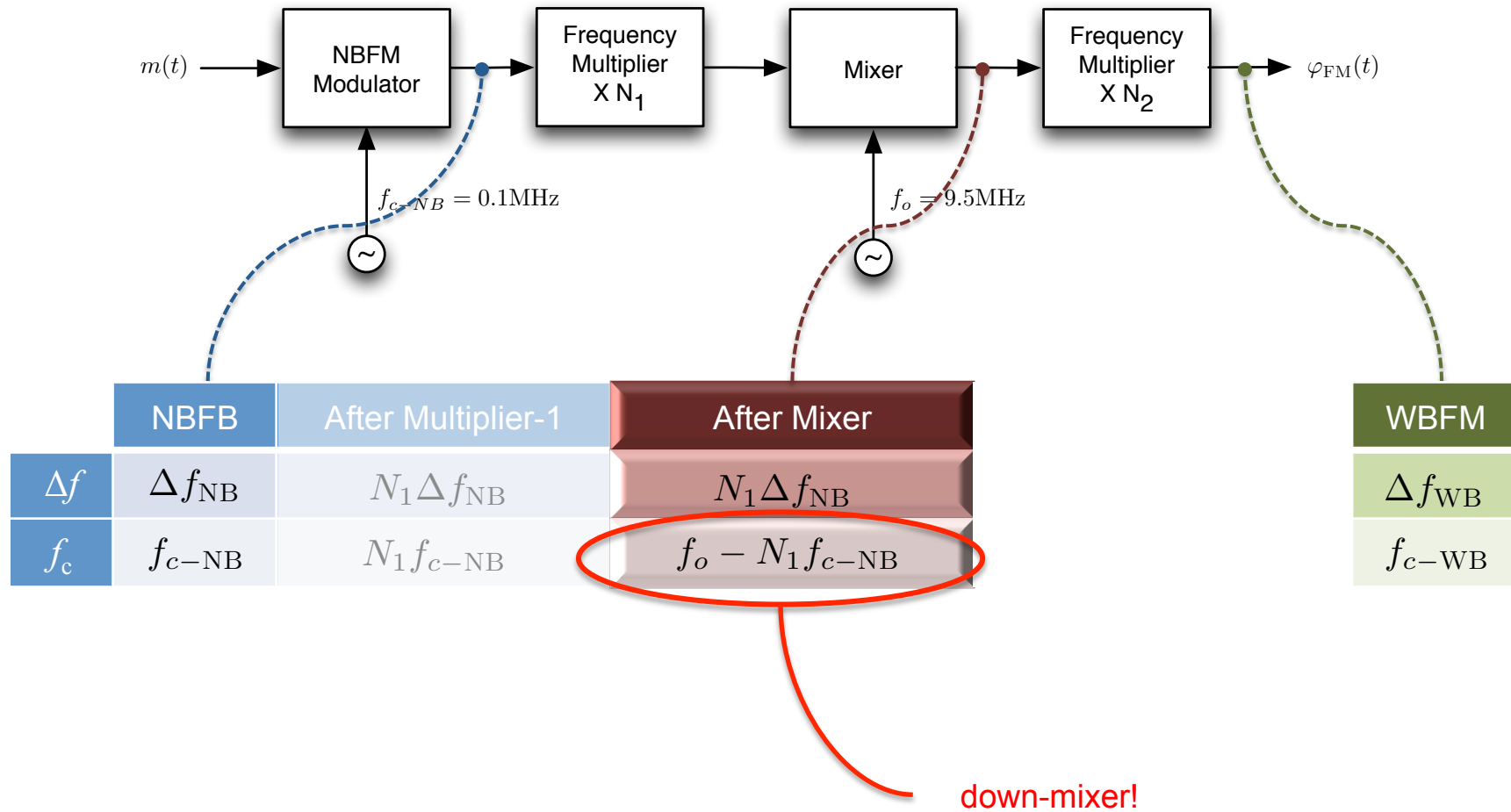
Indirect method – An Example



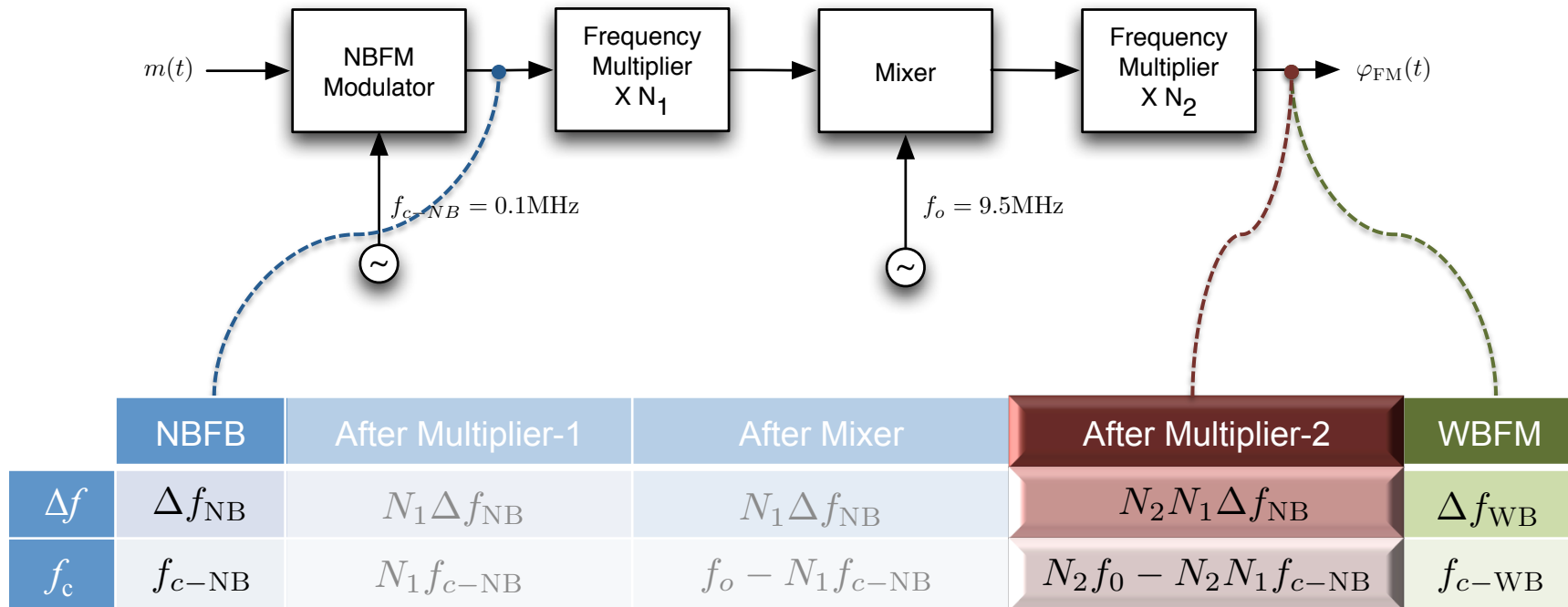
Indirect method – An Example



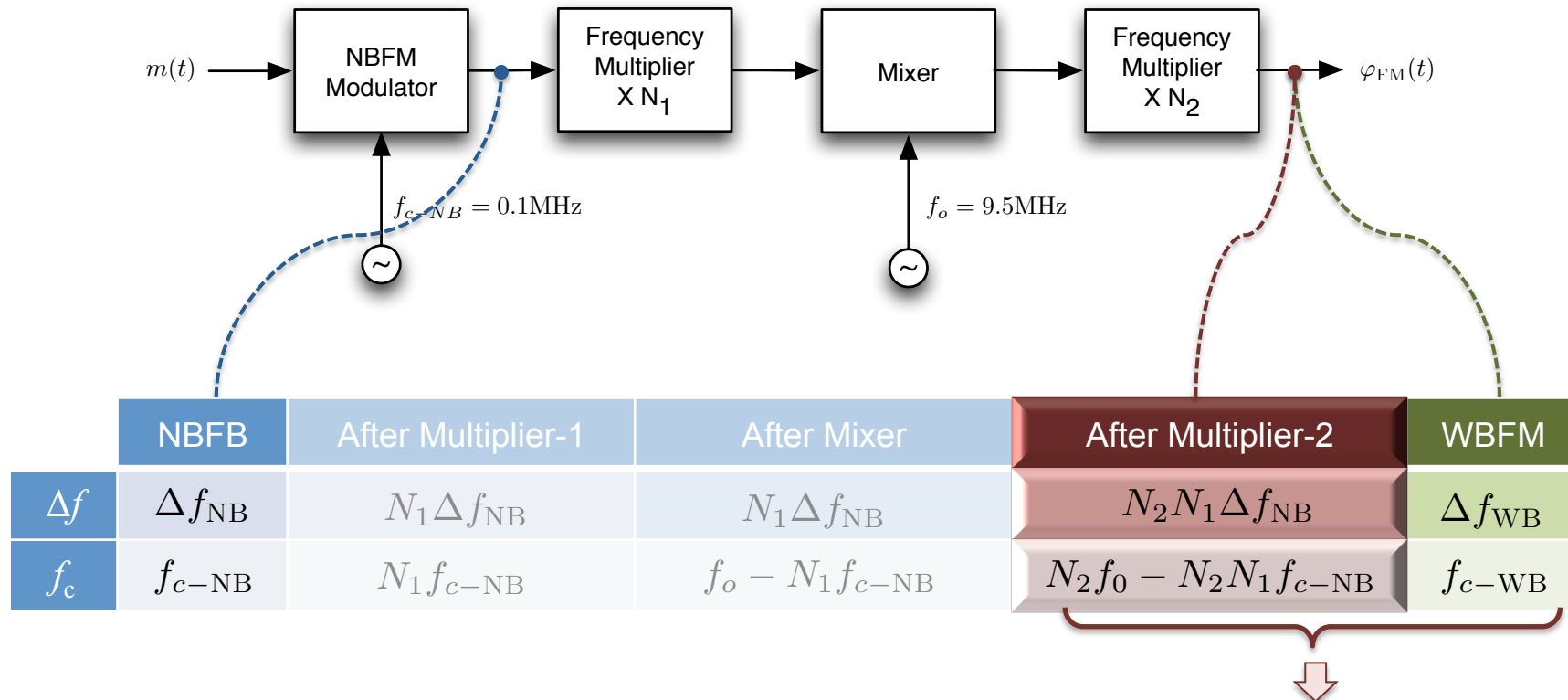
Indirect method – An Example



Indirect method – An Example



Indirect method – An Example

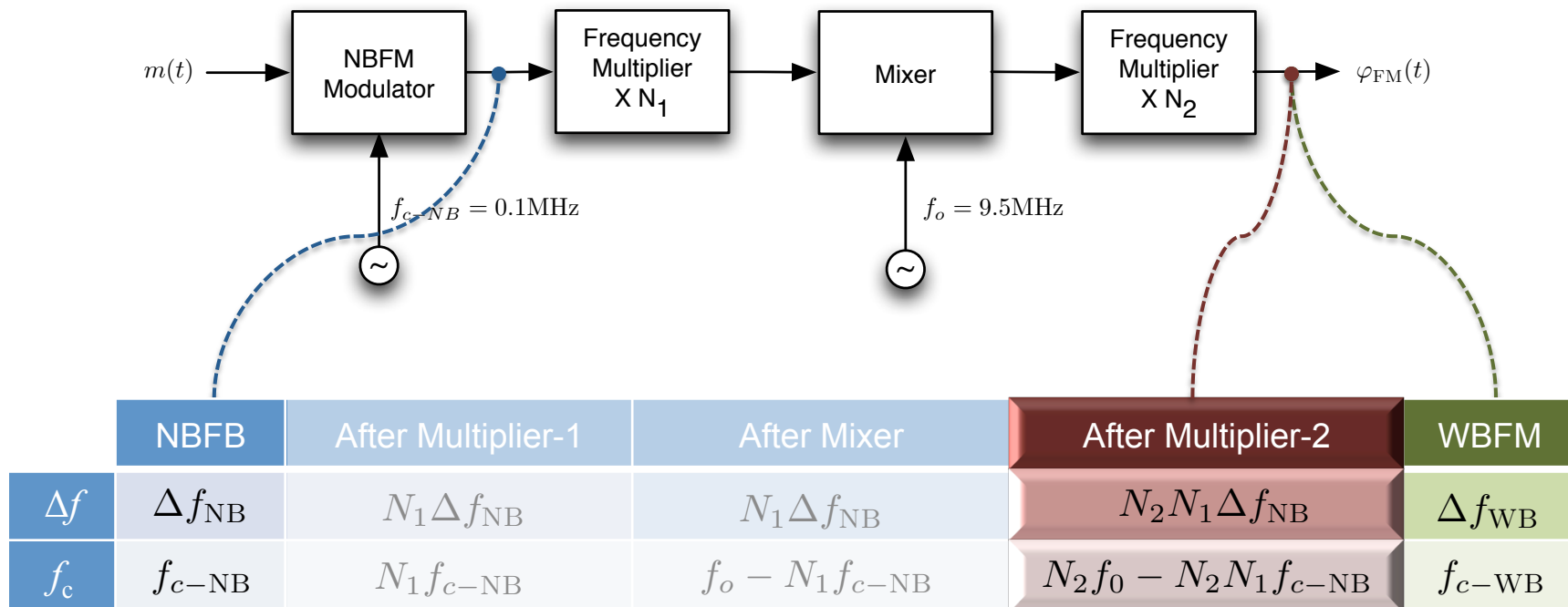


$$N_2 N_1 \Delta f_{NB} = \Delta f_{WB}$$

$$N_2 f_o - N_2 N_1 f_{c-NB} = f_{c-WB}$$

Design Equations

Indirect method – An Example

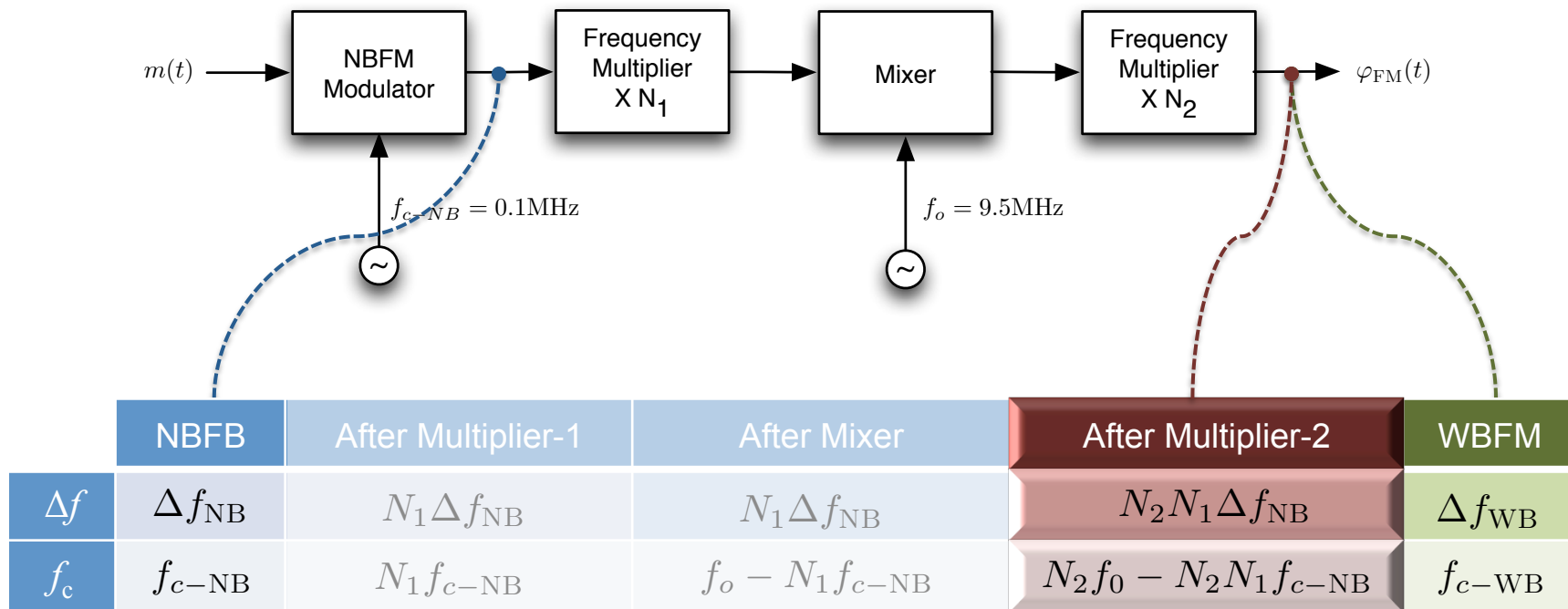


$$N_2 N_1 \Delta f_{NB} = \Delta f_{WB}$$

$$N_2 f_o - N_2 N_1 f_{c-NB} = f_{c-WB}$$

Design Equations

Indirect method – An Example



$$N_2 N_1 \Delta f_{NB} = \Delta f_{WB}$$

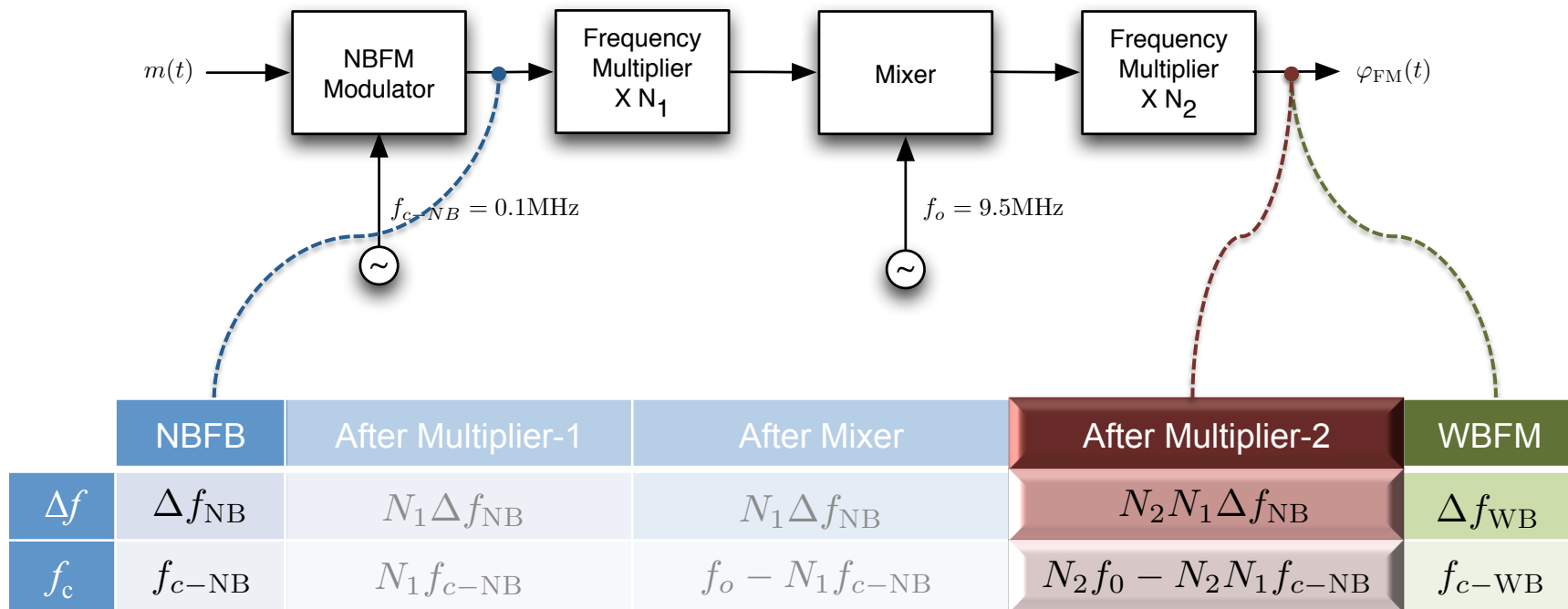
$$N_2 f_o - N_2 N_1 f_{c-NB} = f_{c-WB}$$



$$20 N_2 N_1 = 75000$$

$$9.5 N_2 - 0.1 N_2 N_1 = 100$$

Indirect method – An Example



$$N_2 N_1 \Delta f_{NB} = \Delta f_{WB}$$

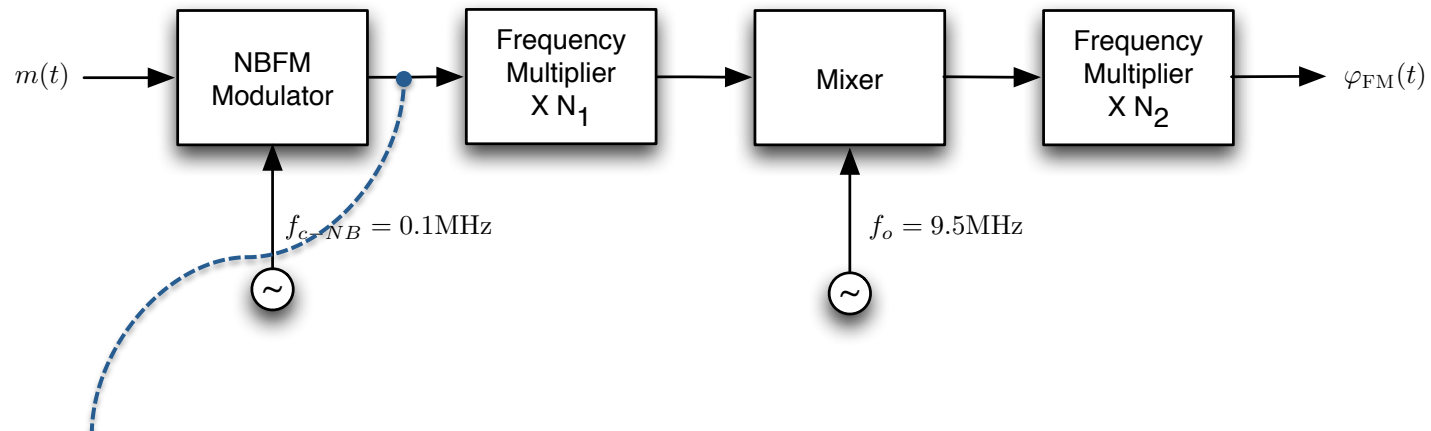
$$N_2 f_o - N_2 N_1 f_{c-NB} = f_{c-WB}$$

$$20 N_2 N_1 = 75000$$

$$9.5 N_2 - 0.1 N_2 N_1 = 100$$

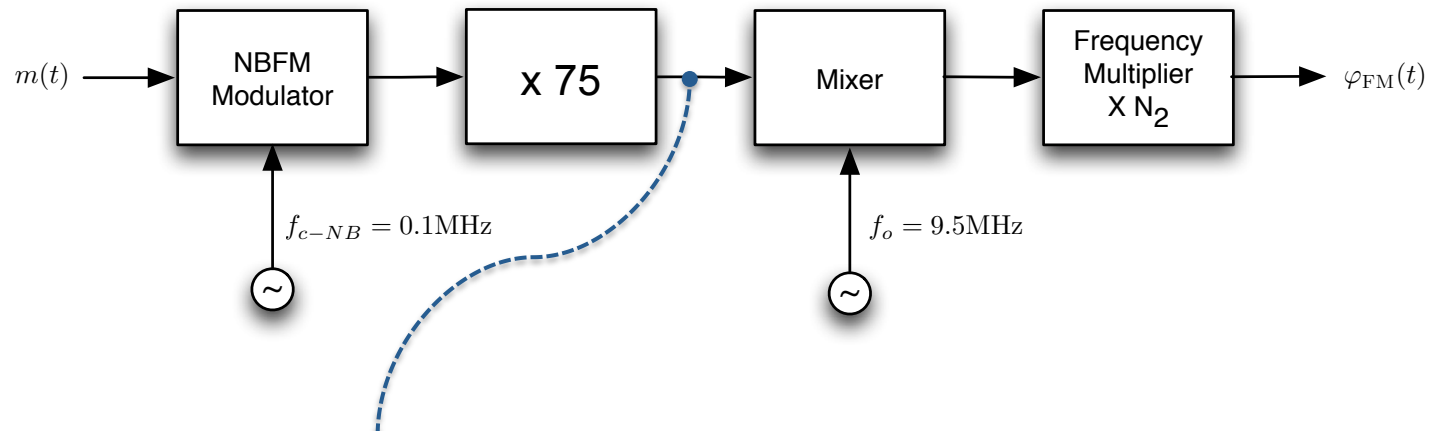
$$\Rightarrow \begin{cases} N_1 = 75 \\ N_2 = 50 \end{cases}$$

Indirect method – An Example



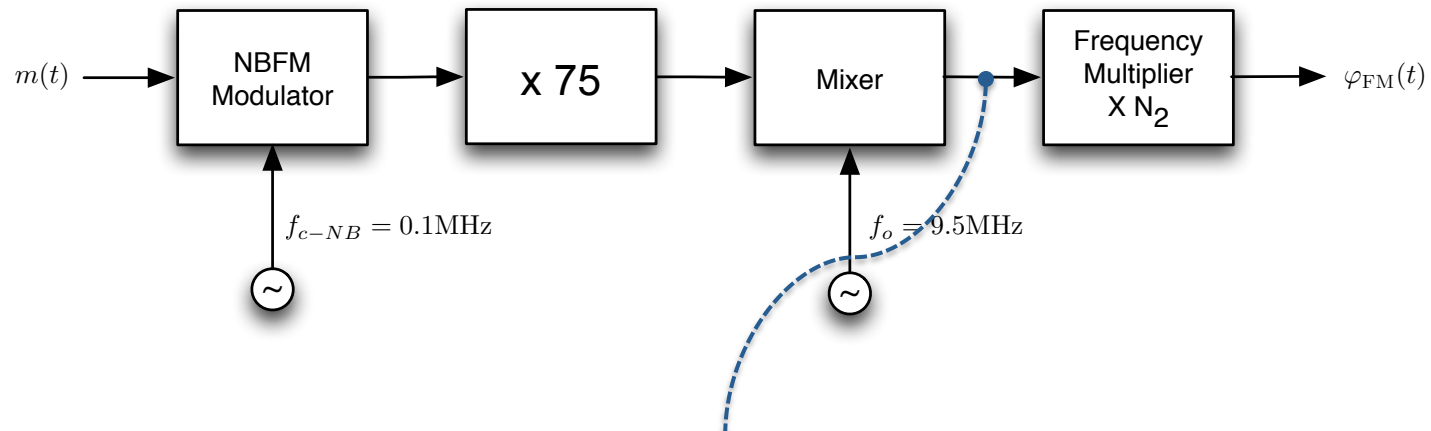
	NBFB	After Multiplier-1	After Mixer	After Multiplier-2	WBFM
Δf	20	$N_1 \Delta f_{NB}$	$N_1 \Delta f_{NB}$	$N_2 N_1 \Delta f_{NB}$	Δf_{WB}
f_c	0.1M	$N_1 f_{c-NB}$	$f_o - N_1 f_{c-NB}$	$N_2 f_o - N_2 N_1 f_{c-NB}$	f_{c-WB}

Indirect method – An Example



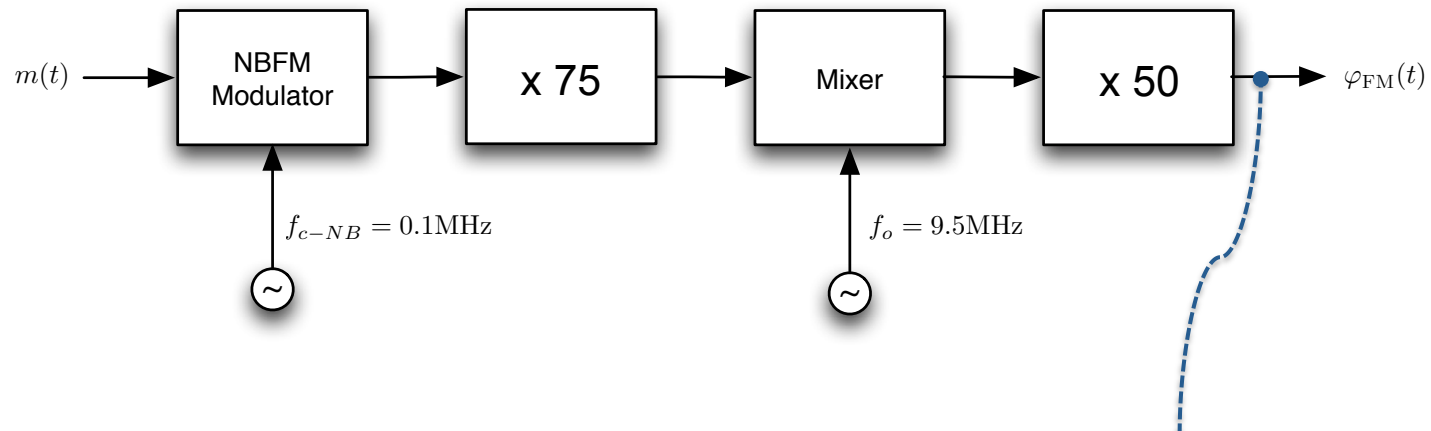
	NBFB	After Multiplier-1	After Mixer	After Multiplier-2	WBFM
Δf	20	1500	$N_1 \Delta f_{NB}$	$N_2 N_1 \Delta f_{NB}$	Δf_{WB}
f_c	0.1M	7.5M	$f_o - N_1 f_{c-NB}$	$N_2 f_o - N_2 N_1 f_{c-NB}$	f_{c-WB}

Indirect method – An Example



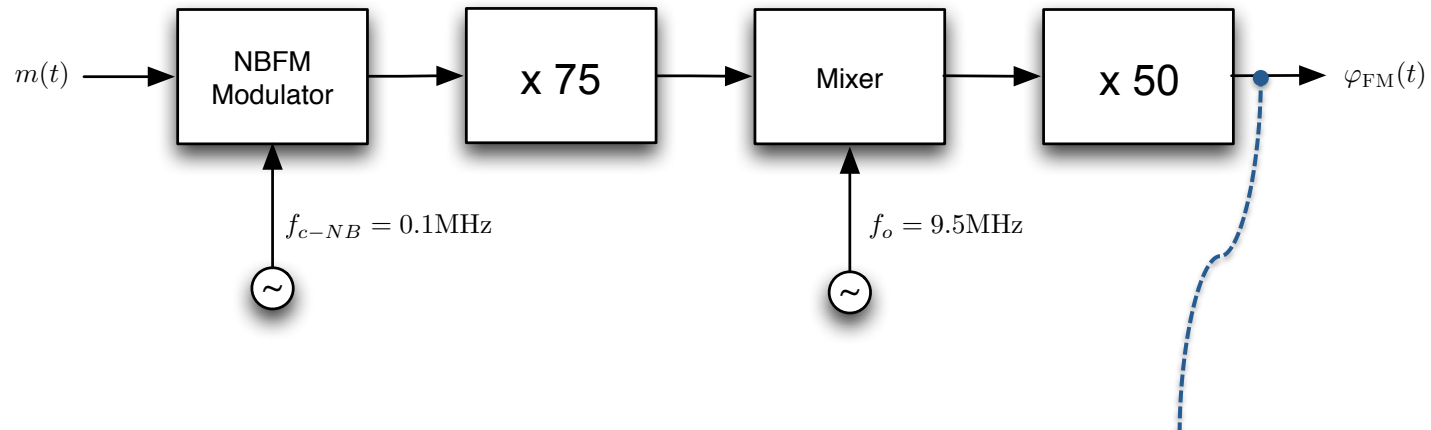
	NBFB	After Multiplier-1	After Mixer	After Multiplier-2	WBFM
Δf	20	1500	1500	$N_2 N_1 \Delta f_{NB}$	Δf_{WB}
f_c	0.1M	7.5M	2.0M	$N_2 f_o - N_2 N_1 f_{c-NB}$	f_{c-WB}

Indirect method – An Example



	NBFB	After Multiplier-1	After Mixer	After Multiplier-2	WBFM
Δf	20	1500	1500	75,000	Δf_{WB}
f_c	0.1M	7.5M	2.0M	100M	f_{c-WB}

Indirect method – An Example



	NBFB	After Multiplier-1	After Mixer	After Multiplier-2	WBFM
Δf	20	1500	1500	75,000	Δf_{WB}
f_c	0.1M	7.5M	2.0M	100M	f_{c-WB}

Design
targets met

- Time- and frequency-domain description of angle modulated signals
 - ❖ Phase Modulated (PM) signals
 - ❖ Frequency Modulated (FM) signals
 - ❖ Bandwidth of FM signals
- Effects of nonlinearities on modulated signals
 - ❖ Amplitude Modulated (AM) signals
 - ❖ Frequency Modulated (FM) signals
- **Demodulation of FM signals**
 - ❖ PLL based FM demodulation
- FM Stereo Broadcasting
 - ❖ Stereo signal multiplexing
 - ❖ Stereo signal demodulation
 - ❖ Tips, tricks, standards ...

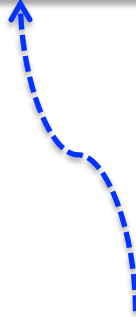
Demodulation of FM signals

The Phase-Locked Loop (PLL) is a versatile component frequently used in communication systems. Applications of PLL include:

- Locking onto and tracking changes in the instantaneous frequency of the incoming signal.
- Narrowband filtering.
- Frequency synthesis.

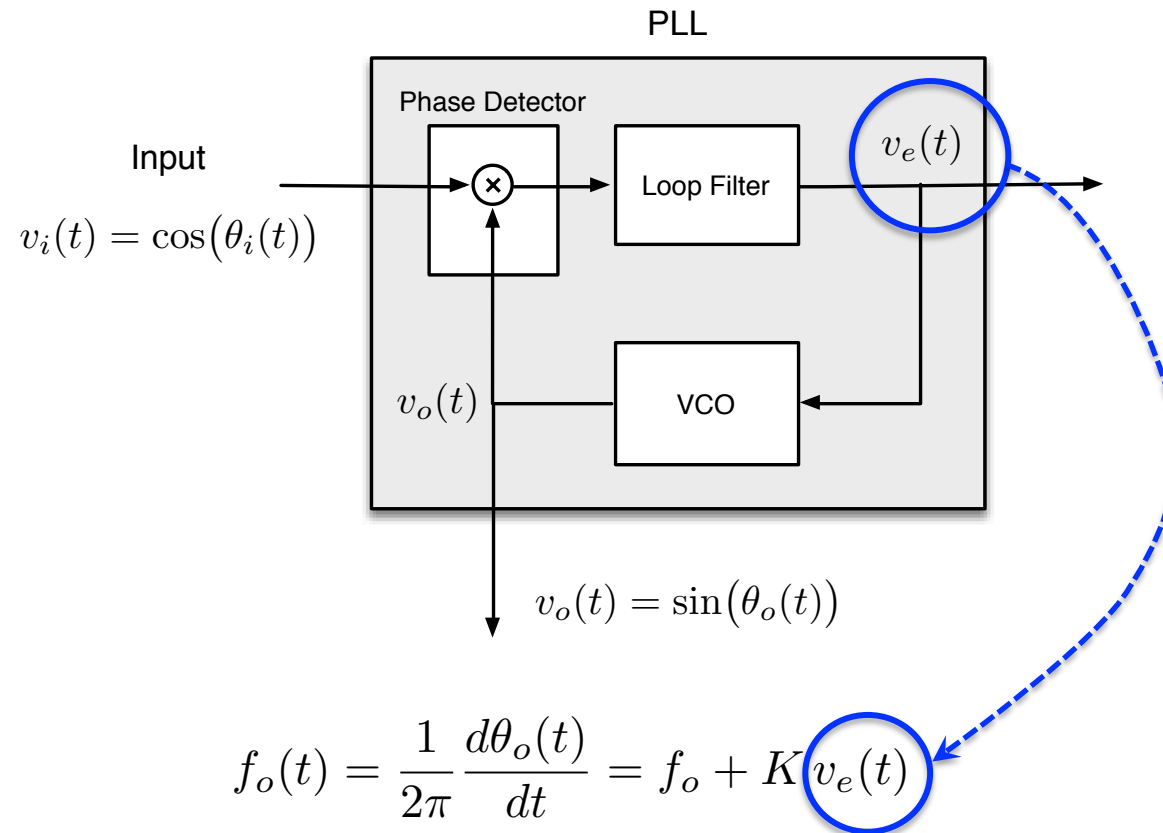
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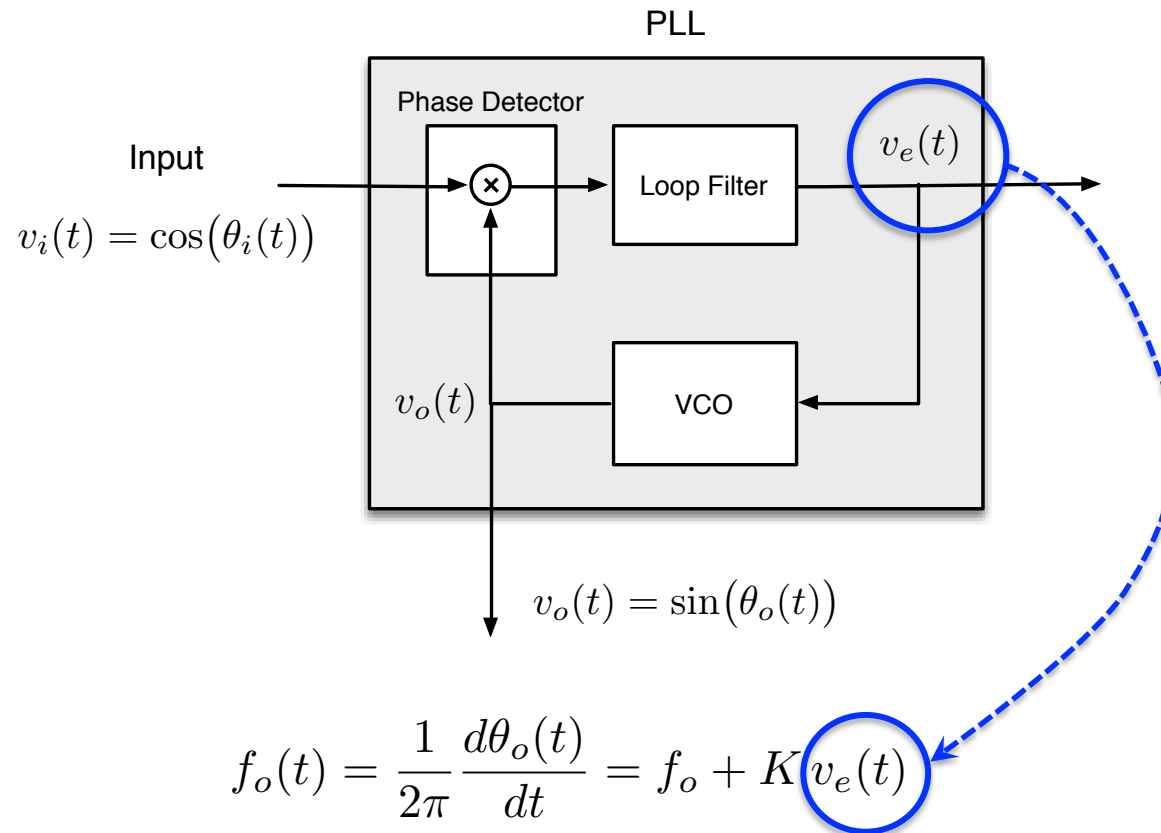


This property of the PLL makes it perfectly suitable for FM signal demodulation.

PLL is a feedback control system such where the output of the loop filter controls the instantaneous frequency of the VCO:



PLL is a feedback control system such where the output of the loop filter controls the instantaneous frequency of the VCO:



or equivalently:

$$v_o(t) = \sin\left(2\pi f_o t + K \int v_e(\lambda) d\lambda\right)$$

Assume:

- Input is the FM signal: $v_i(t) = \cos\left(2\pi f_c t + K_f \int m(\lambda) d\lambda\right)$
- VCO free-running frequency is set to the carrier frequency f_c .

Assume:

- Input is the FM signal: $v_i(t) = \cos\left(2\pi f_c t + K_f \int m(\lambda) d\lambda\right)$
- VCO free-running frequency is set to the carrier frequency f_c .

How will the PLL operate?

- The feedback action will drive the time-varying phase of the VCO output to match the time-varying phase of the input $\theta_o(t) \rightarrow \theta_i(t)$ or equivalently:

Output

$$v_o(t) = \sin\left(2\pi f_c t + K \int v_e(\lambda) d\lambda\right)$$

 $\theta_o(t)$

Input

$$v_i(t) = \cos\left(2\pi f_c t + K_f \int m(\lambda) d\lambda\right)$$

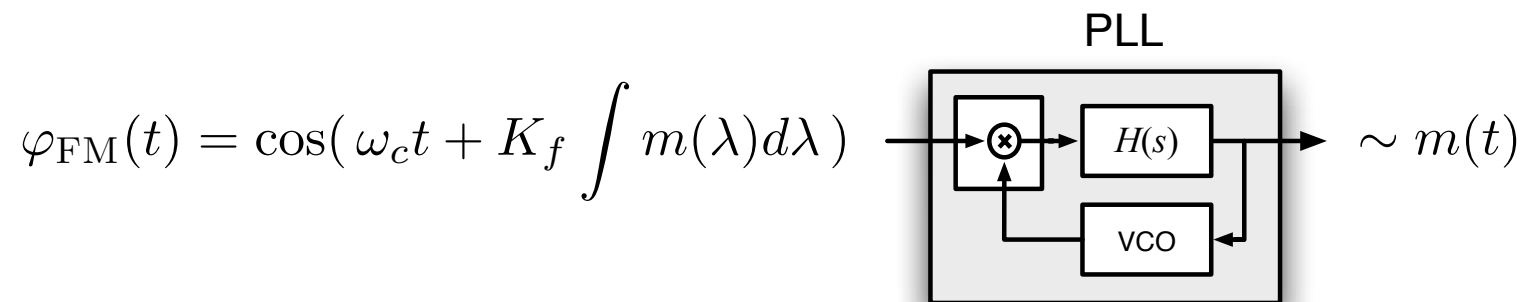
 $\theta_i(t)$

$$v_e(t) \longrightarrow m(t)$$

so that:

$$\begin{aligned} v_o(t) &= \sin\left(2\pi f_c t + K \int v_e(\lambda) d\lambda\right) \\ &= \sin\left(2\pi f_c t + K \int m(\lambda) d\lambda\right) \end{aligned}$$

Therefore, we can use a PLL tuned to f_c to demodulate FM signals:

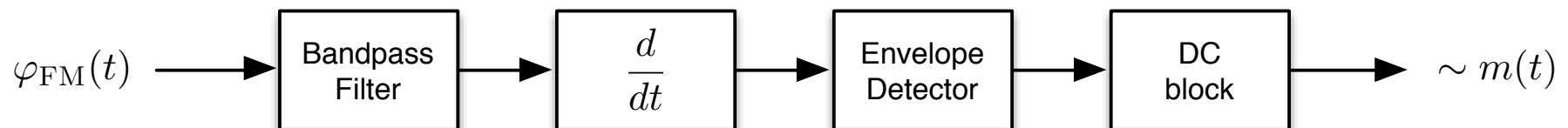


There are other FM demodulation techniques, including:

Envelope Detection

$$\begin{aligned}\frac{d\varphi_{\text{FM}}(t)}{dt} &= \frac{d}{dt} \left[A_c \cos \left(\omega_c t + K_f \int m(\lambda) d\lambda \right) \right] \\ &= -A_c [\omega_c + K_f m(t)] \sin \left(\omega_c t + K_f \int m(\lambda) d\lambda \right) \\ &= A_c \underbrace{[\omega_c + K_f m(t)]}_{\text{time-varying envelope with } \omega_c \gg K_f m(t)} \sin \left(\omega_c t + \left[K_f \int m(\lambda) d\lambda \right] - \pi \right)\end{aligned}$$

time-varying **envelope** with $\omega_c \gg K_f m(t)$



There are other FM demodulation techniques, including:

- Envelope detection;
- Slope detection;
- Balanced discriminator based FM demodulation,
- Balanced zero-crossing FM detection.

- **Time- and frequency-domain description of angle modulated signals**
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 - ❖ Bandwidth of FM signals
- **Effects of nonlinearities on modulated signals**
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- **Generation of FM signals**
 - ❖ Indirect Method
- **FM Stereo Broadcasting**
 - ❖ Stereo signal multiplexing
 - ❖ Stereo signal demodulation
 - ❖ Tips, tricks, standards ...

FM Stereo Broadcasting

Objective

Design a stereophonic FM broadcasting system that:

- **conforms with FM broadcasting regulations** already in place;
- is **backward compatible** with existing monophonic FM receivers.

Key FM Broadcasting Parameters

- Maximum / Peak frequency deviation $[\Delta f]_{\max} = 75 \text{ kHz}$
- Message signal bandwidth $B_m = 15 \text{ kHz}$
- Transmission bandwidth (by Carson's Rule) $B_T \approx 2 (\Delta f + B_m) = 180 \text{ kHz}$
- FM Broadcasting regulations $B_T = 200 \text{ kHz}$

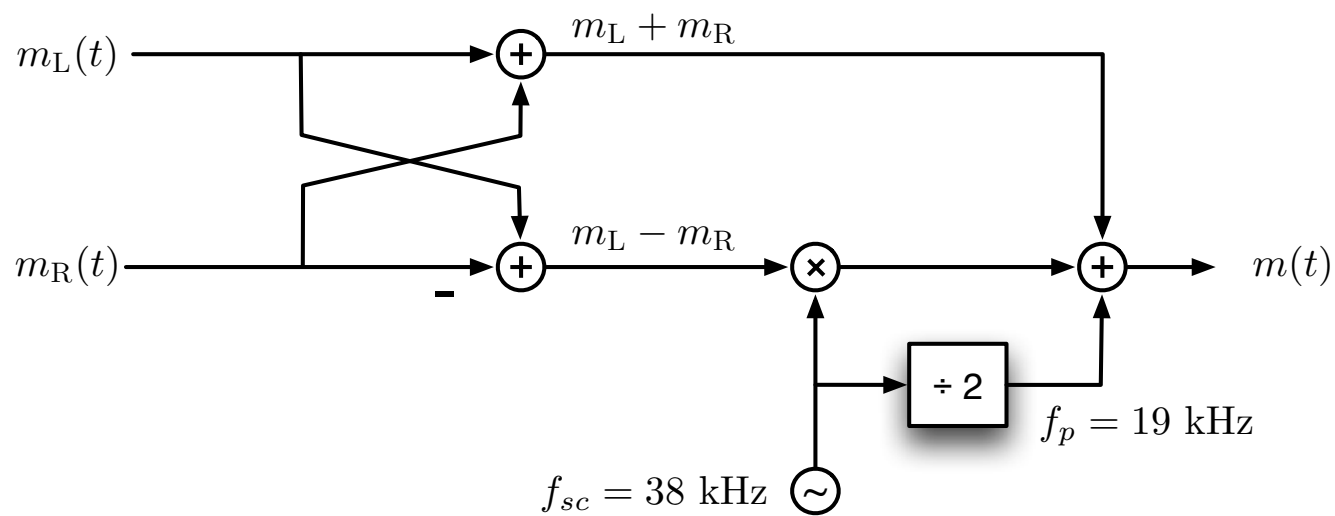
Key FM Broadcasting Parameters

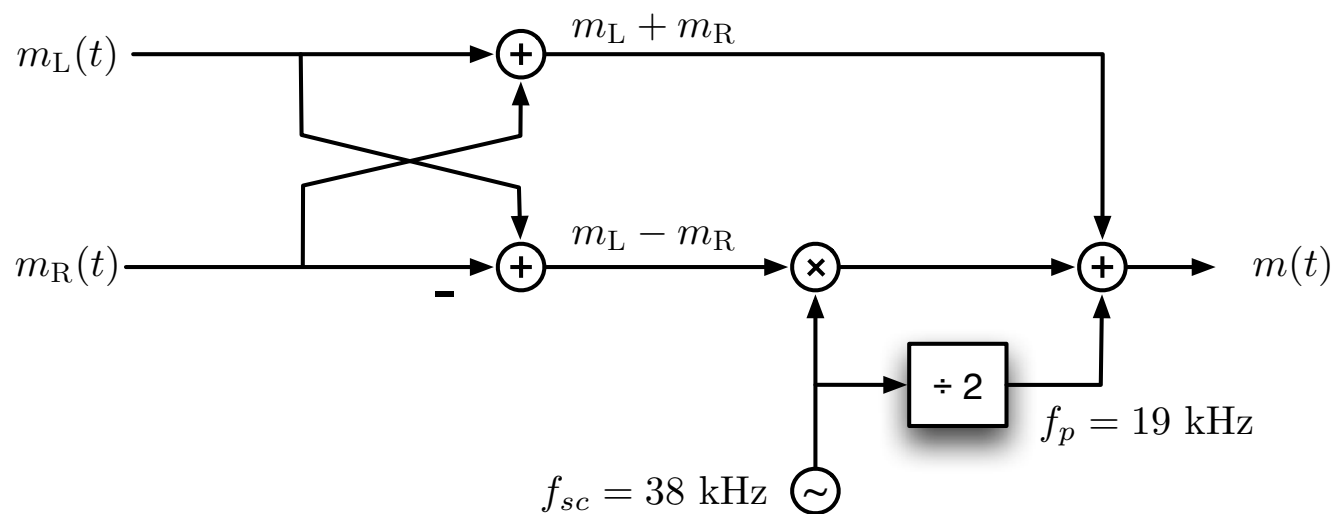
- Maximum allowed frequency deviation $[\Delta f]_{\max} = 75 \text{ kHz}$
 - Audio signal bandwidth $B_m = 15 \text{ kHz}$
 - Transmission bandwidth (by Carson's Rule) $B_T \approx 2 (\Delta f + B_m) = 180 \text{ kHz}$
 - Transmission/Channel bandwidth (regulations) 200 kHz
-

Design Considerations

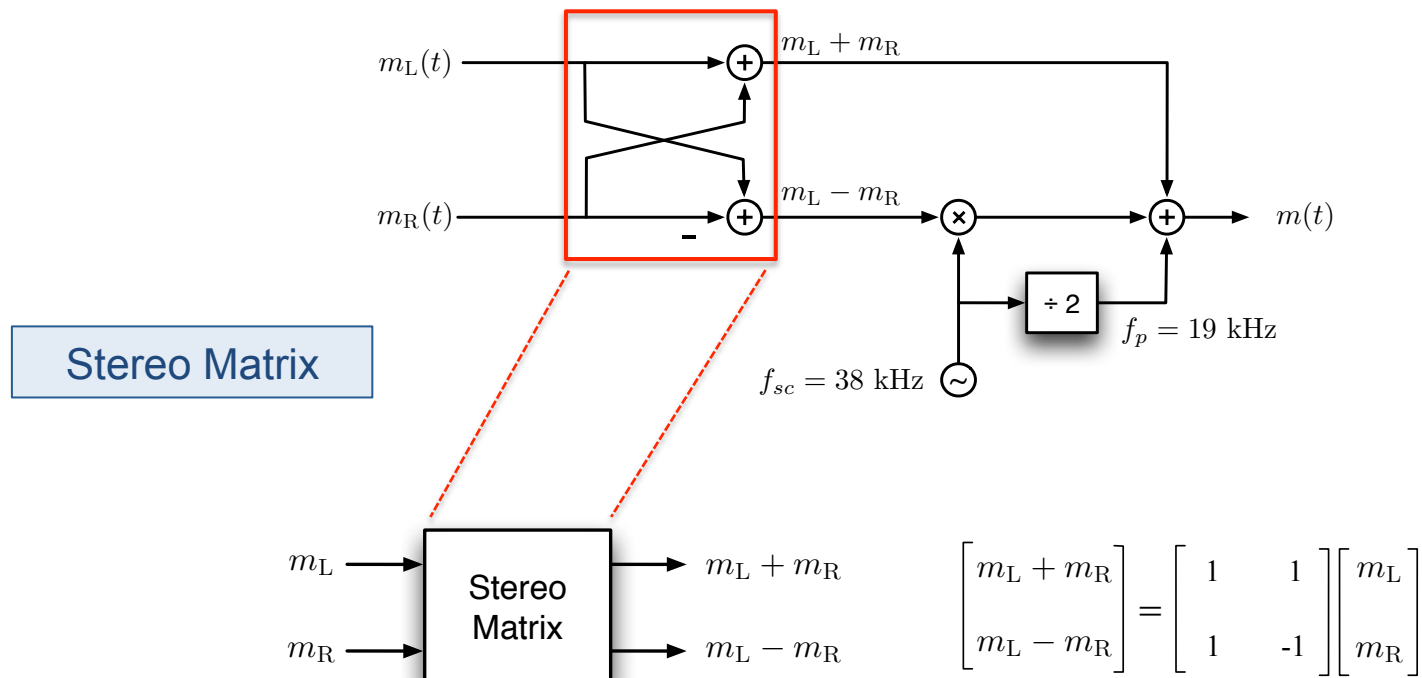
- Initial FM broadcasting was mono only.
- Transmission of an stereo FM signal has to be within the allocated FM broadcasting channel bandwidth.
- Stereo receivers have to be backward compatible with monophonic receivers.

Step 1: Create the baseband signal $m(t)$

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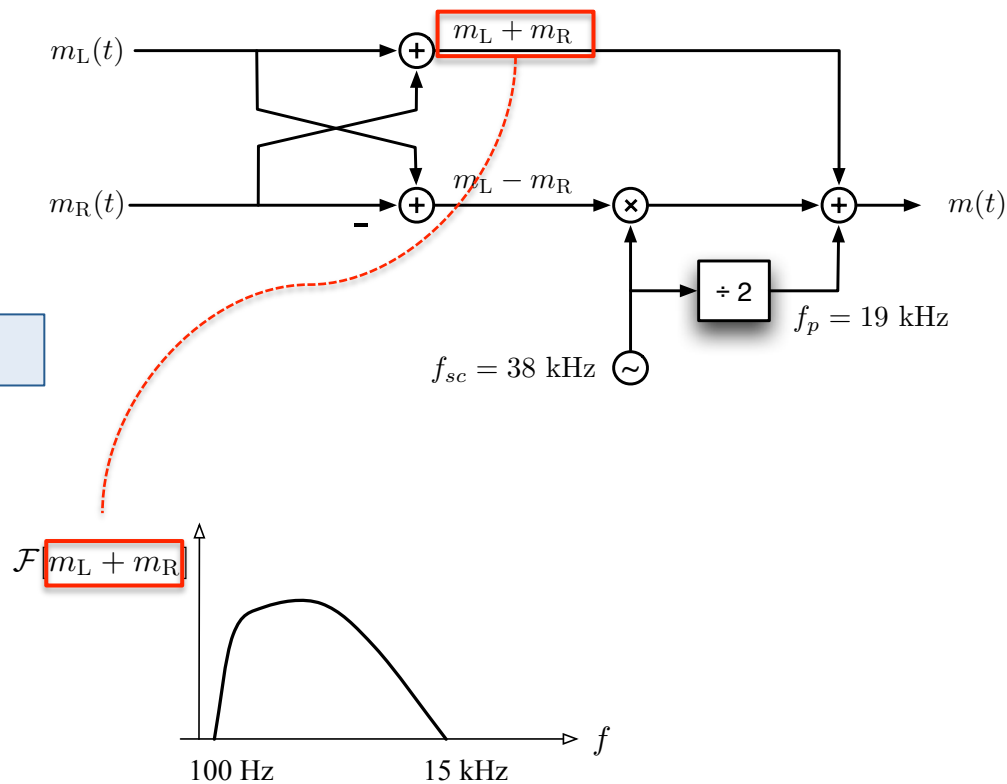
Step 1: Create the baseband signal $m(t)$ 

Analyze the components of $m(t)$



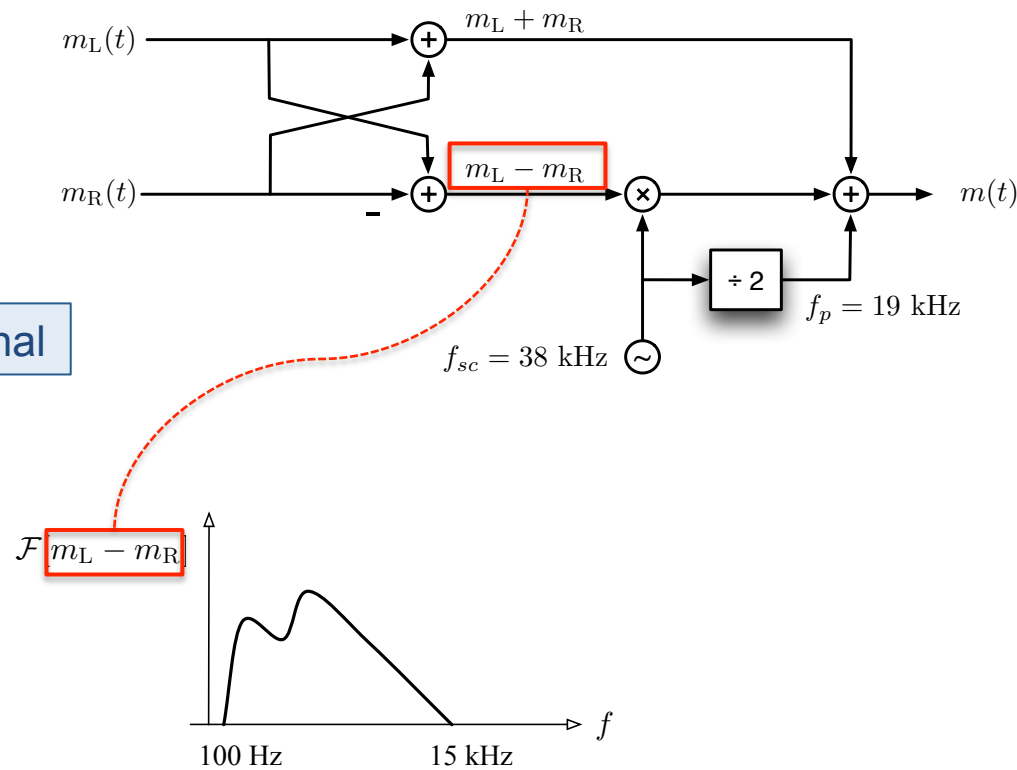
- **Backward compatibility:** cannot transmit m_L and m_R separately.
- **Monophonic receiver:** will receive only the mono signal $[m_L + m_R]$.
- **Stereo Matrix:** has to be non-singular for proper de-matrixing.

Mono Signal



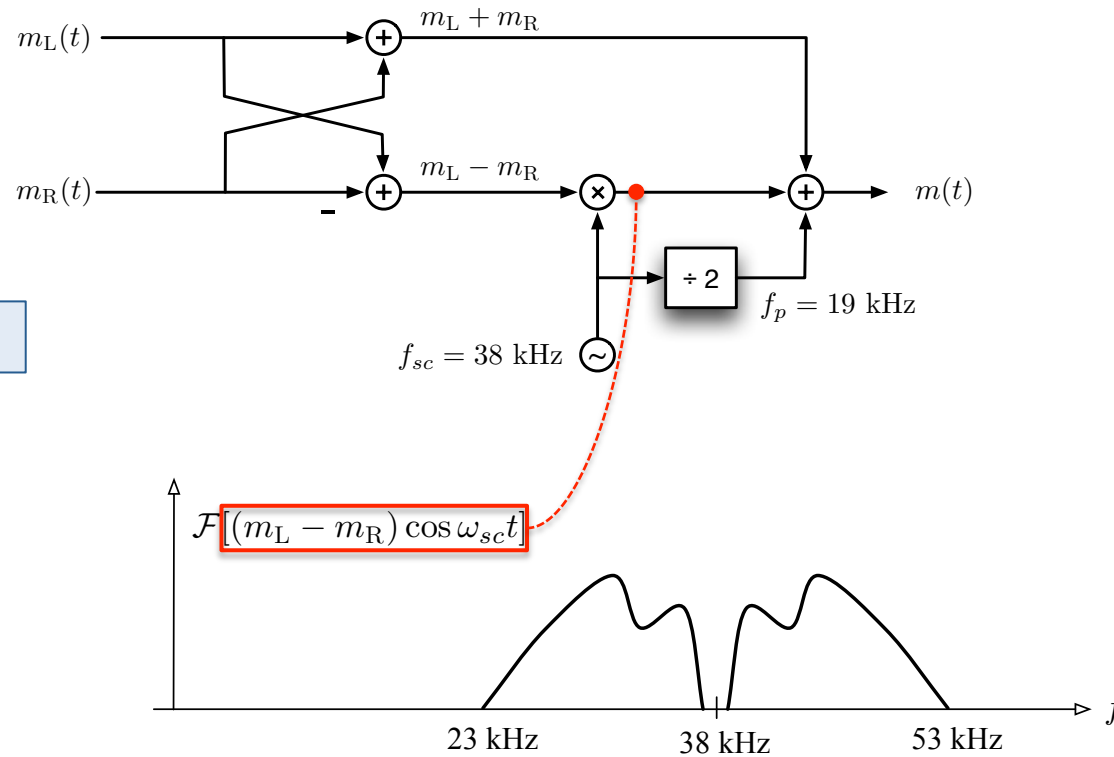
Bandwidth: m_L and m_R and therefore $[m_L + m_R]$ are bandlimited to 15 kHz.

Difference Signal

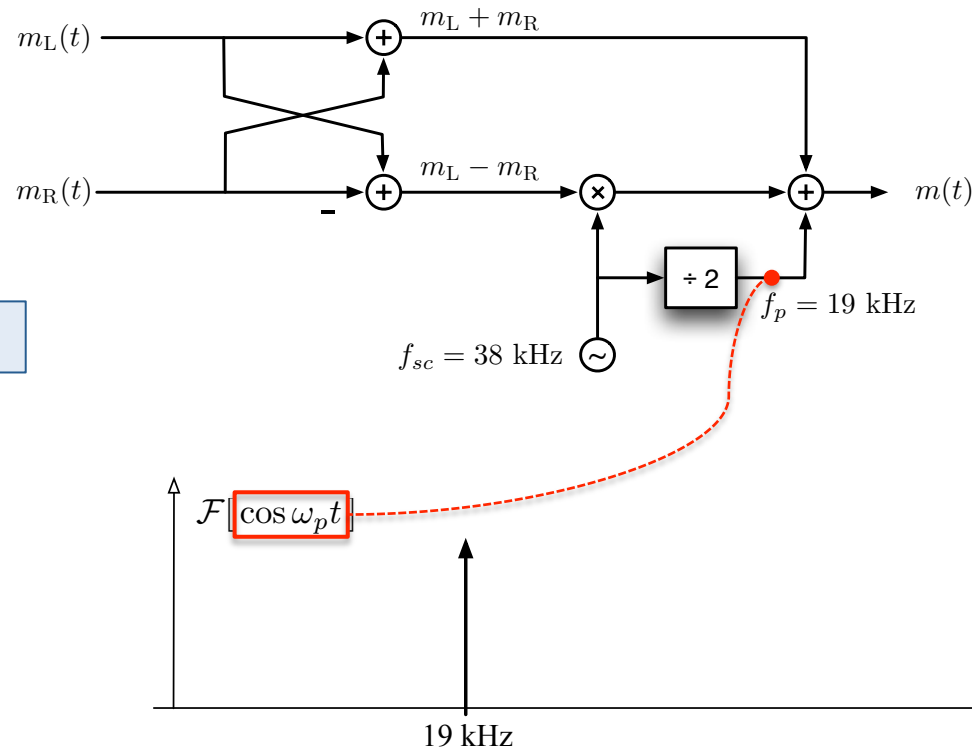


Bandwidth: m_L and m_R and therefore $[m_L - m_R]$ are bandlimited to 15 kHz.

DSB-SC Signal

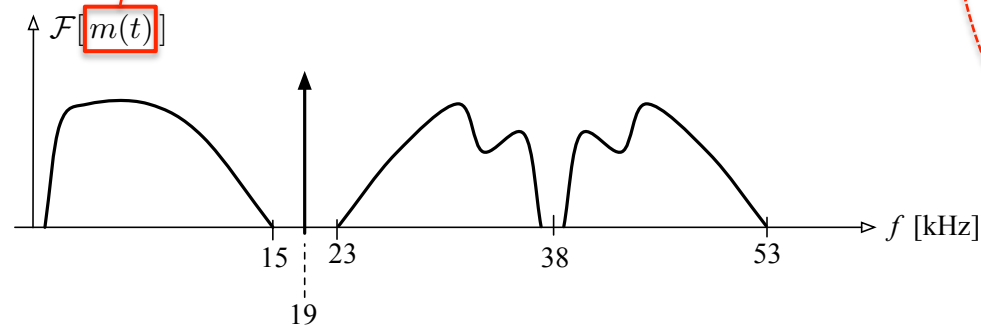
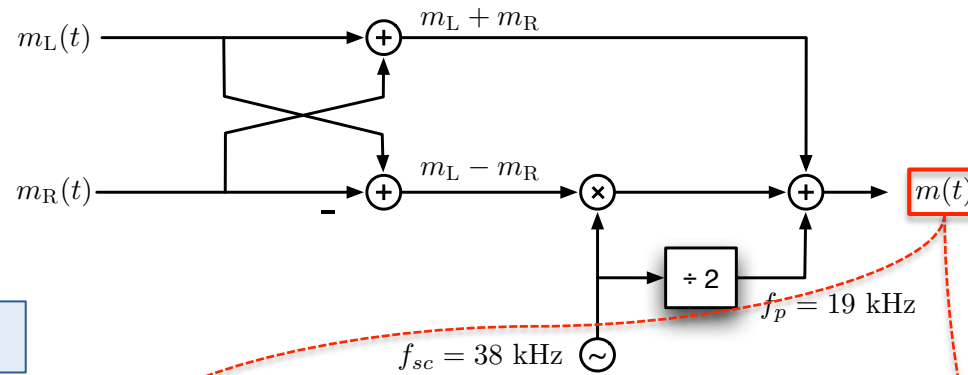


DSB-SC signal: $(m_L - m_R) \cos \omega_{sc} t$ with carrier frequency $f_{sc} = 38 \text{ kHz}$.

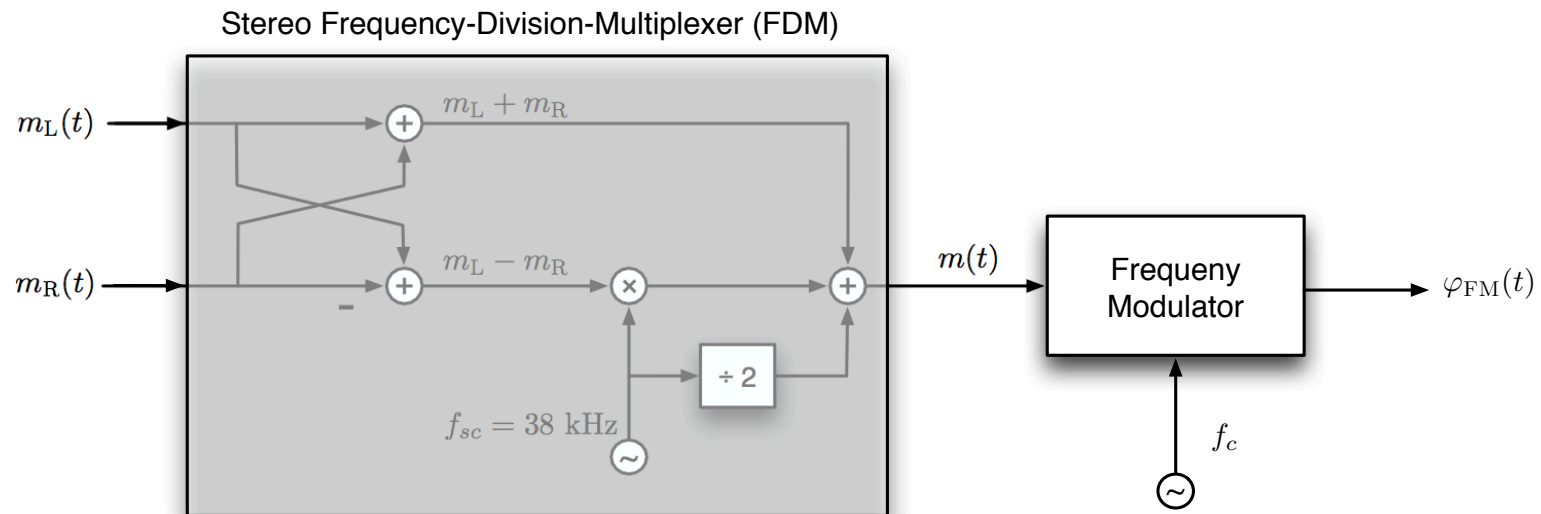


Pilot Tone

- A **Pilot Tone** at frequency $f_p = 19 \text{ kHz}$ is added for **coherent demodulation of the DSC-SC signal** $(m_L - m_R) \cos \omega_{sc} t$.
- The **Pilot Tone** also indicates stereo transmission.



$$m(t) = [m_L + m_R] + [m_L - m_R] \cos \omega_{sc} t + K_p \cos \omega_p t$$

Step 2: Generate a WBFM signal from the composite baseband signal $m(t)$ 

$$\varphi_{FM}(t) = A_c \cos\left(\omega_c t + K_f \int_0^t m(\lambda) d\lambda\right)$$

Demodulation of FM Broadcast Signals

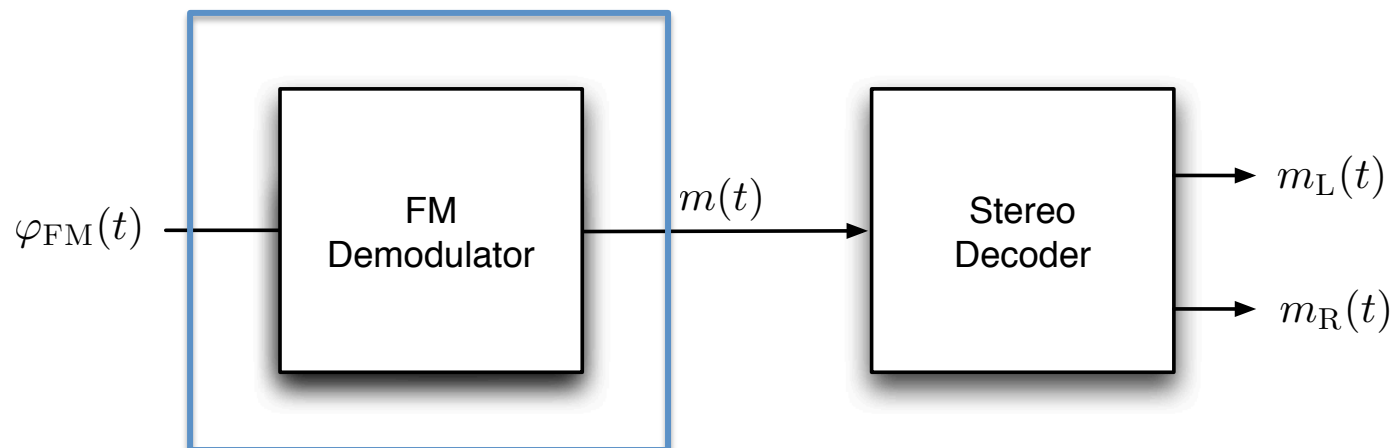
Objective

Design a stereo FM receiver:

- **demodulate** the wideband FM signal $\phi_{\text{FM}}(t)$, and
- **generate** the left- and right channel audio signals $m_{\text{L}}(t)$ and $m_{\text{R}}(t)$.

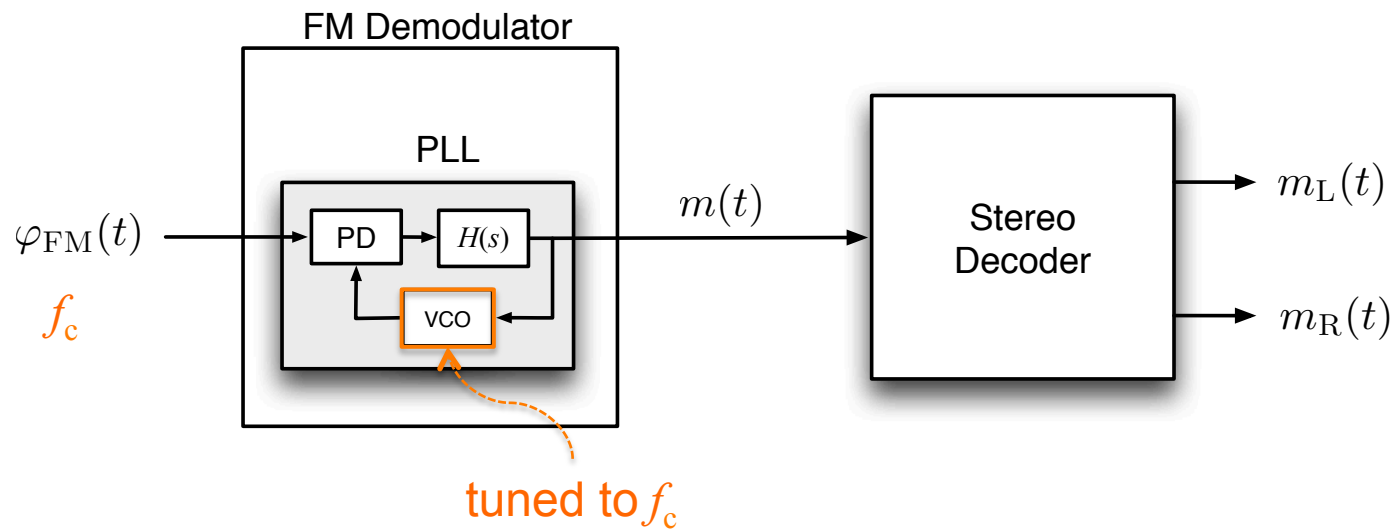
Demodulation of FM Broadcast Signals

Step 1: Demodulate $\varphi_{\text{FM}}(t)$ to generate the composite baseband signal $m(t)$



Demodulation of FM Broadcast Signals

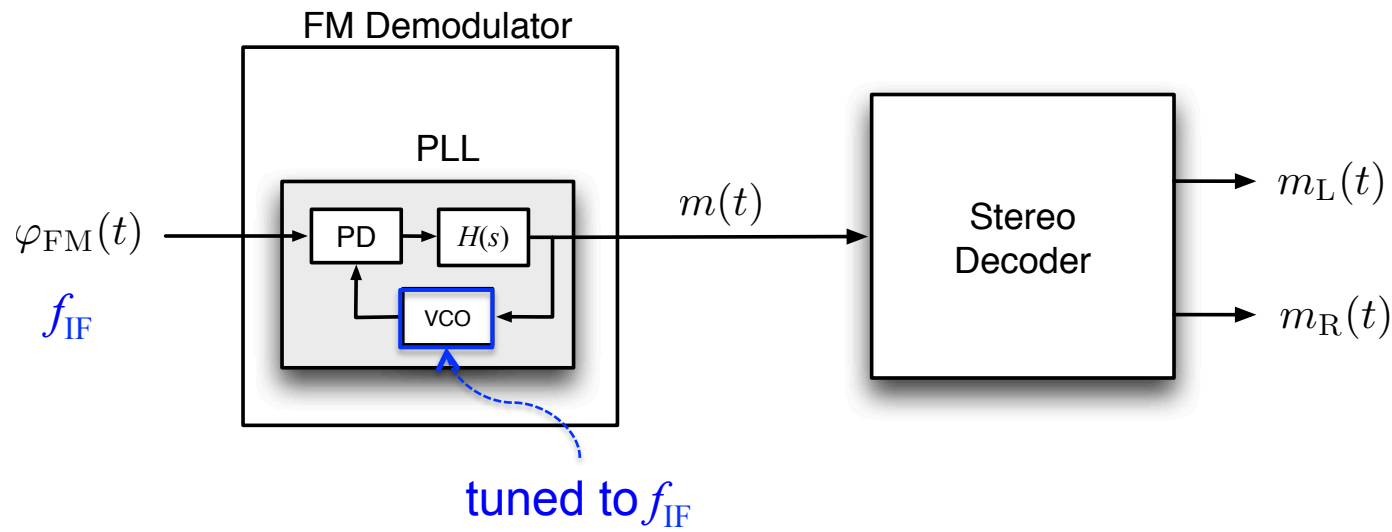
Step 1: Demodulate $\varphi_{\text{FM}}(t)$ to generate the composite baseband signal $m(t)$



- Use a PLL with its VCO tuned to the **carrier frequency f_c** of the incoming FM signal to demodulate and generate the baseband signal $m(t)$.

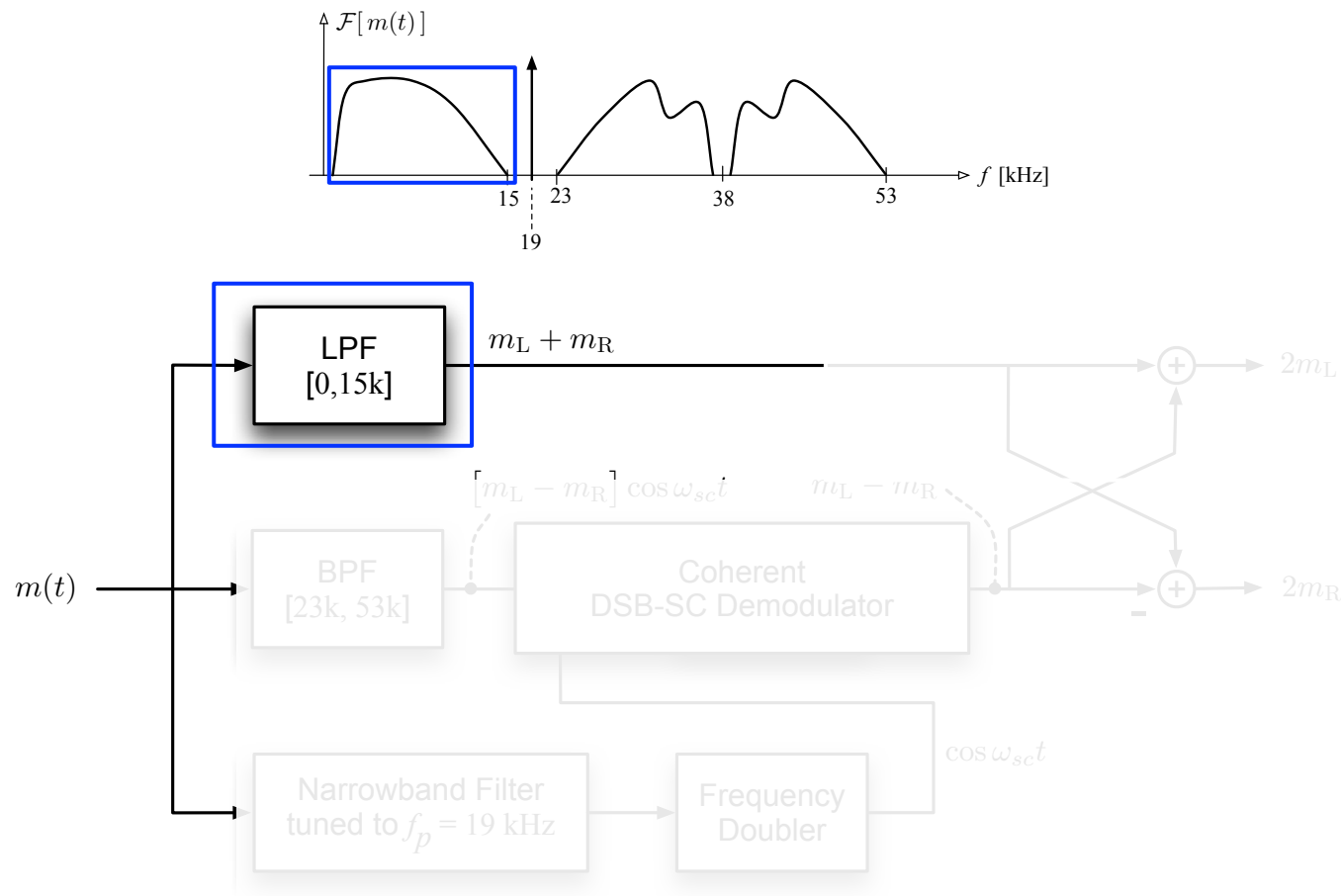
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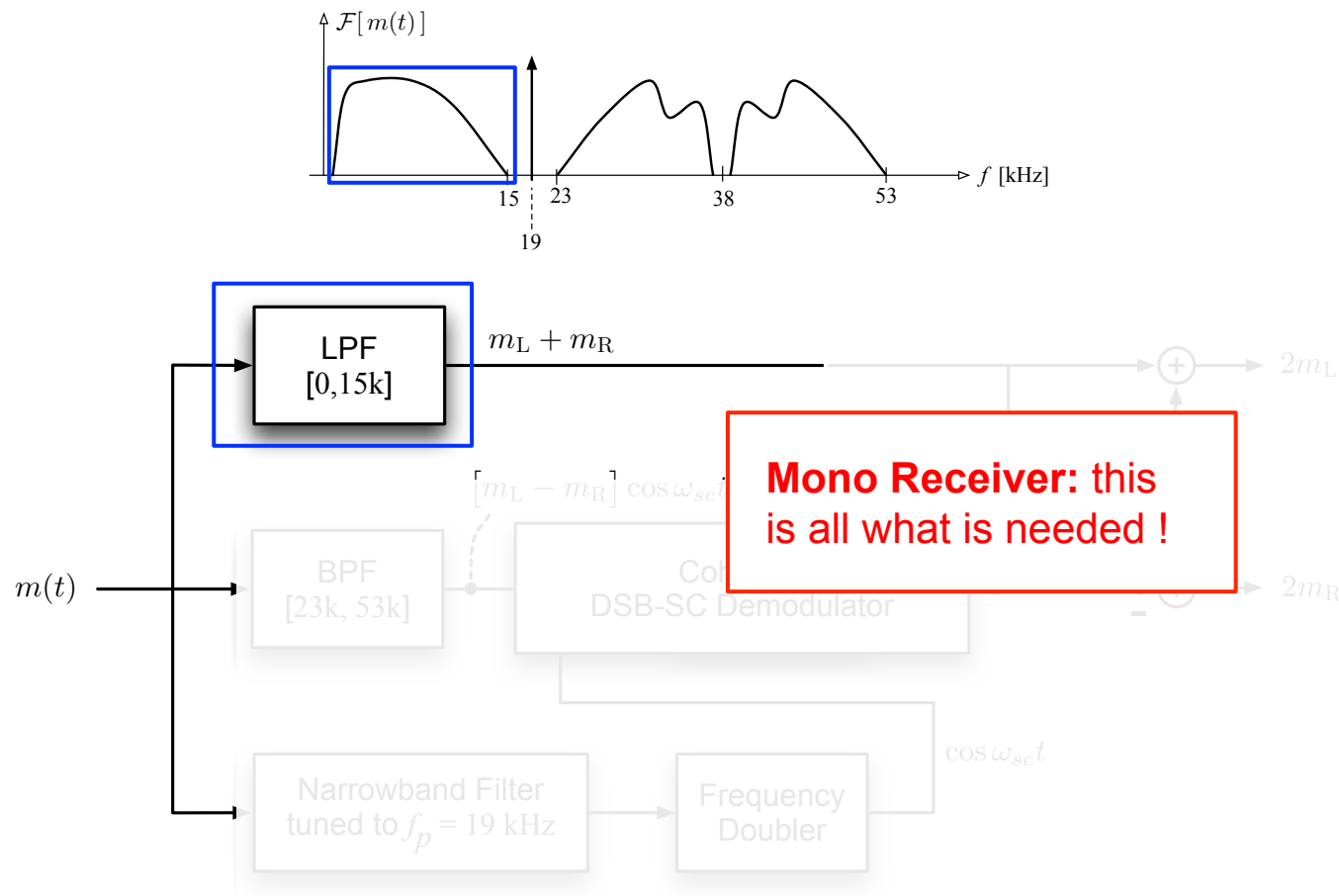


- Use a PLL with its VCO tuned to the carrier frequency f_c of the incoming FM signal to demodulate and generate the baseband signal $m(t)$.
- If the incoming FM signal is from the **output of the IF stage** of a superheterodyne receiver, then the VCO must be tuned f_{IF} .

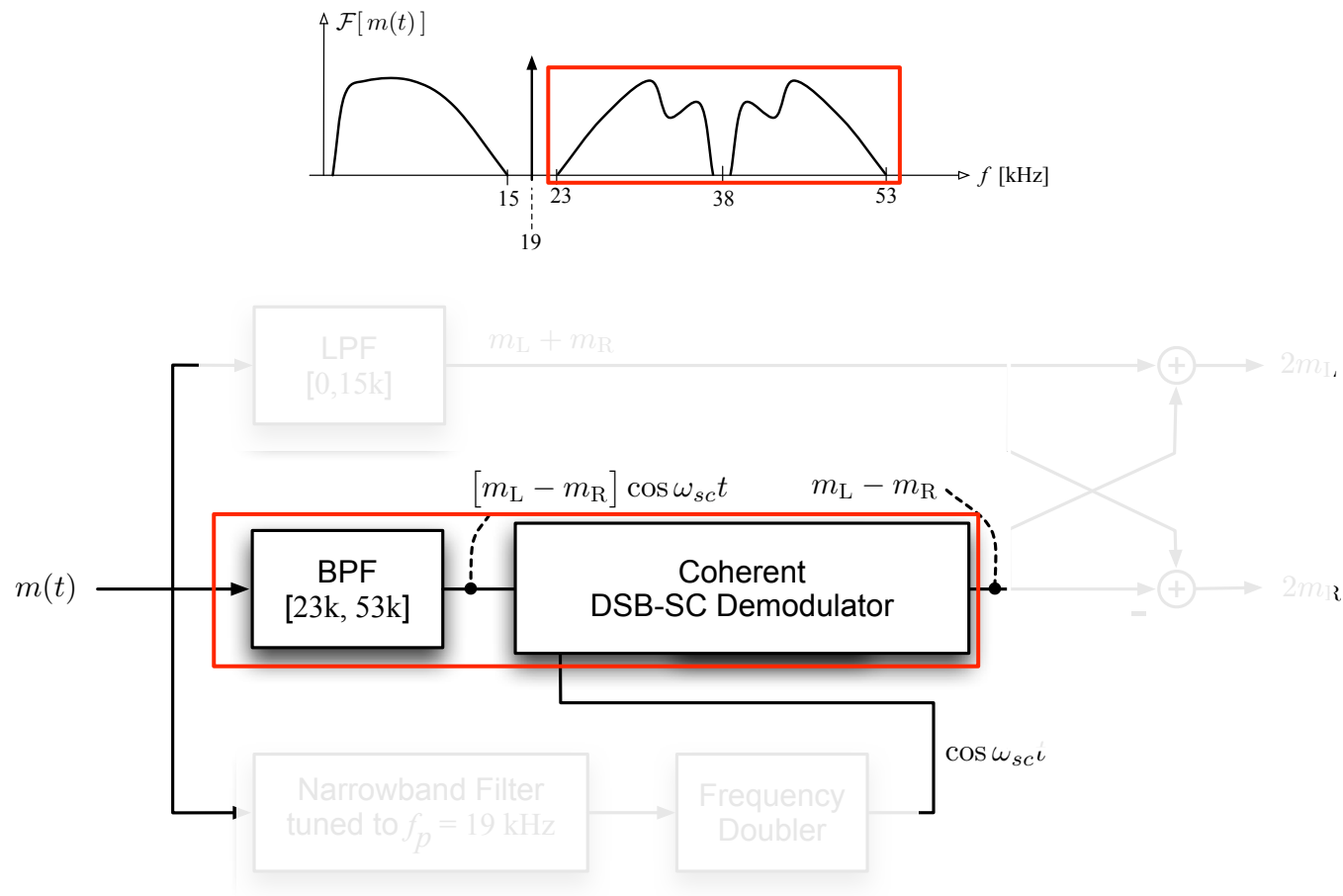
Demodulation of FM Broadcast Signals

Step 2: Demultiplex the composite baseband signal $m(t)$ 

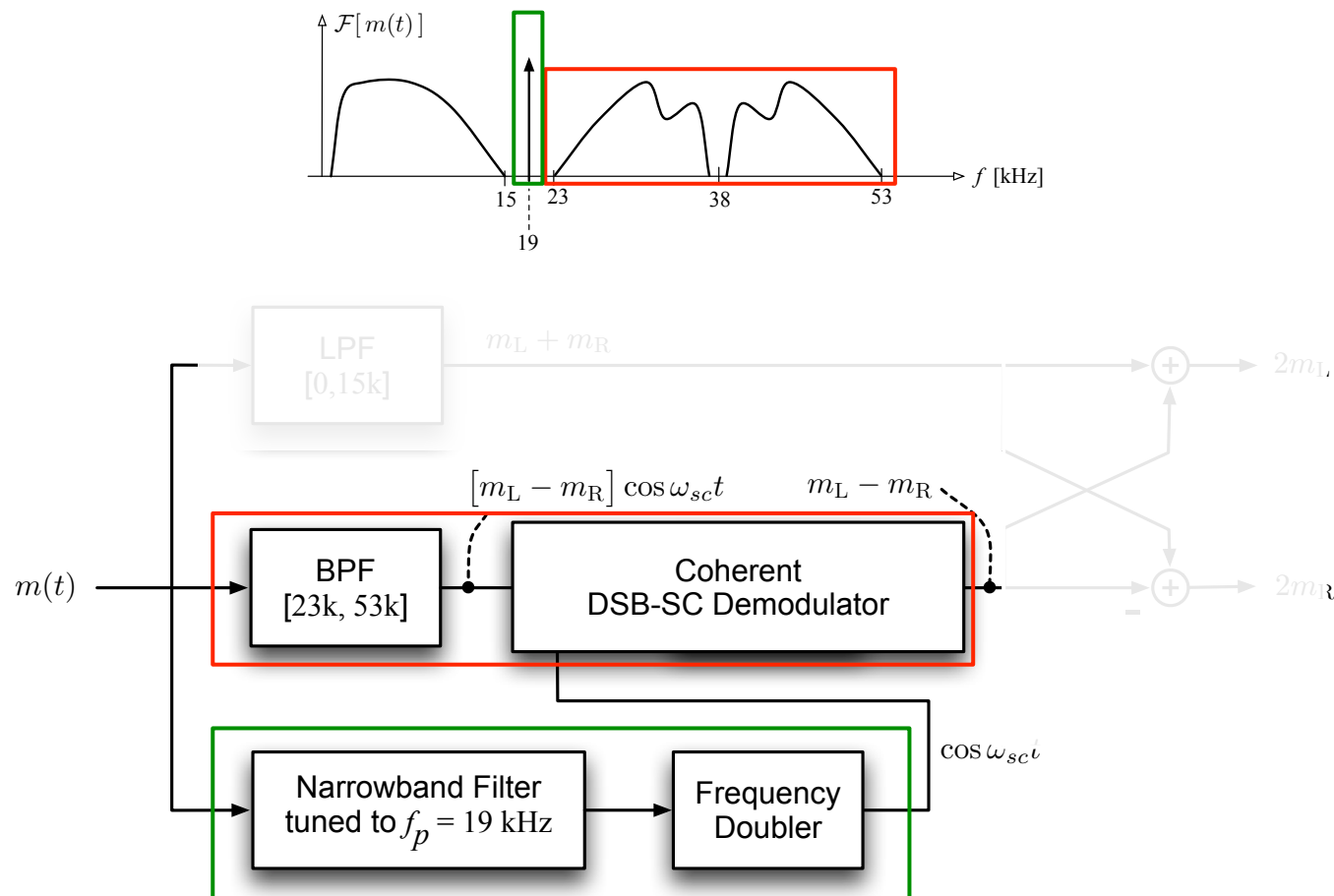
Demodulation of FM Broadcast Signals

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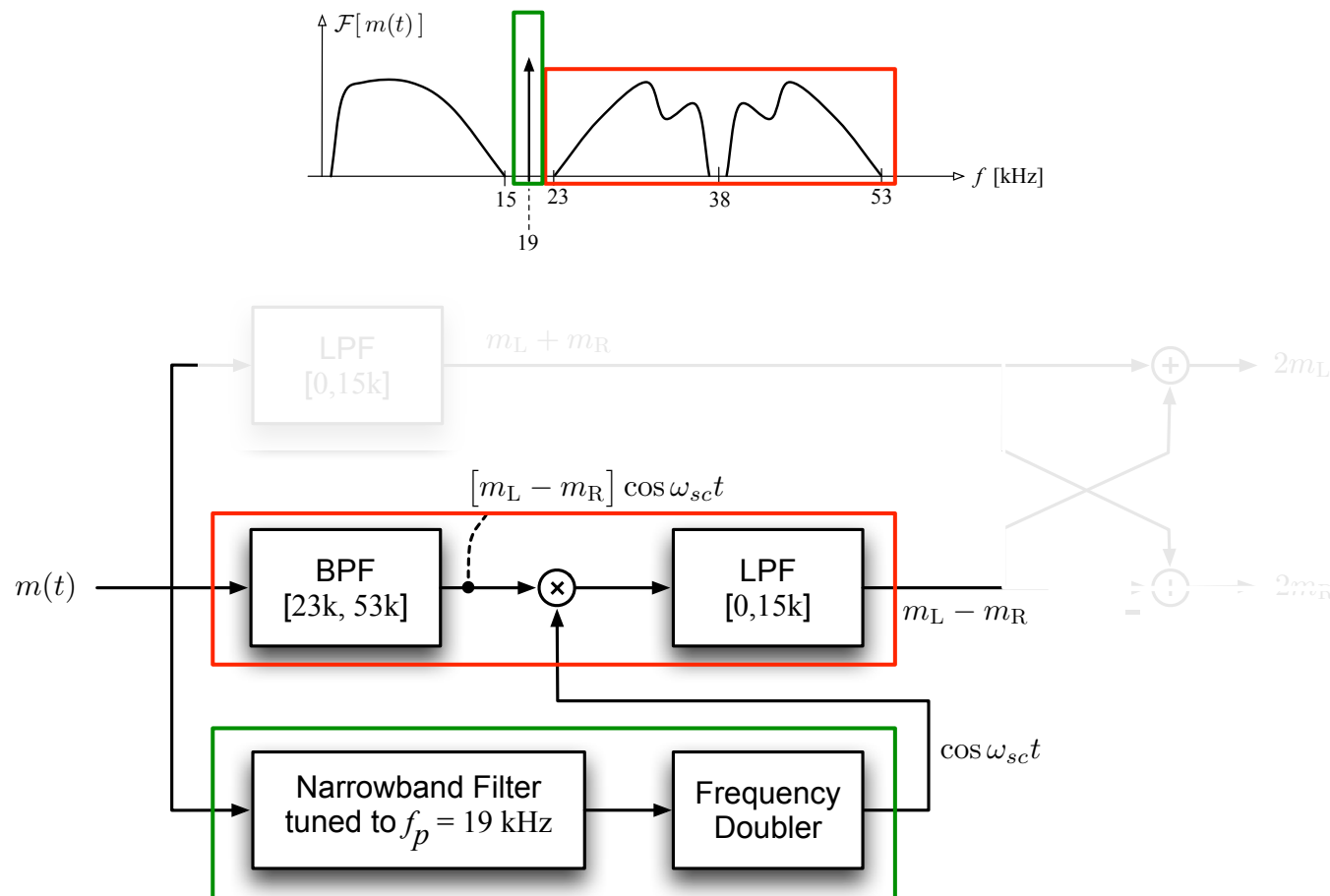
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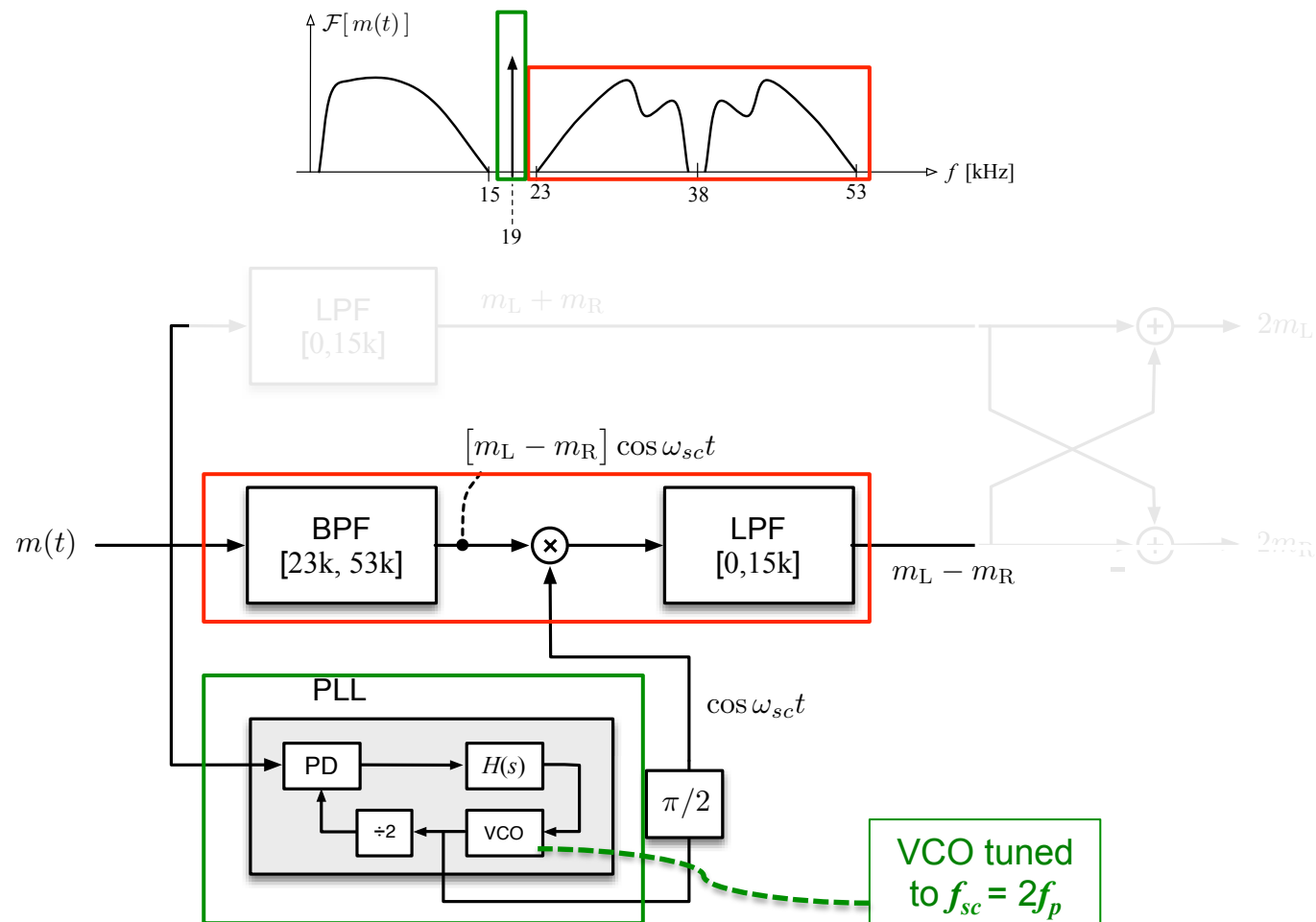
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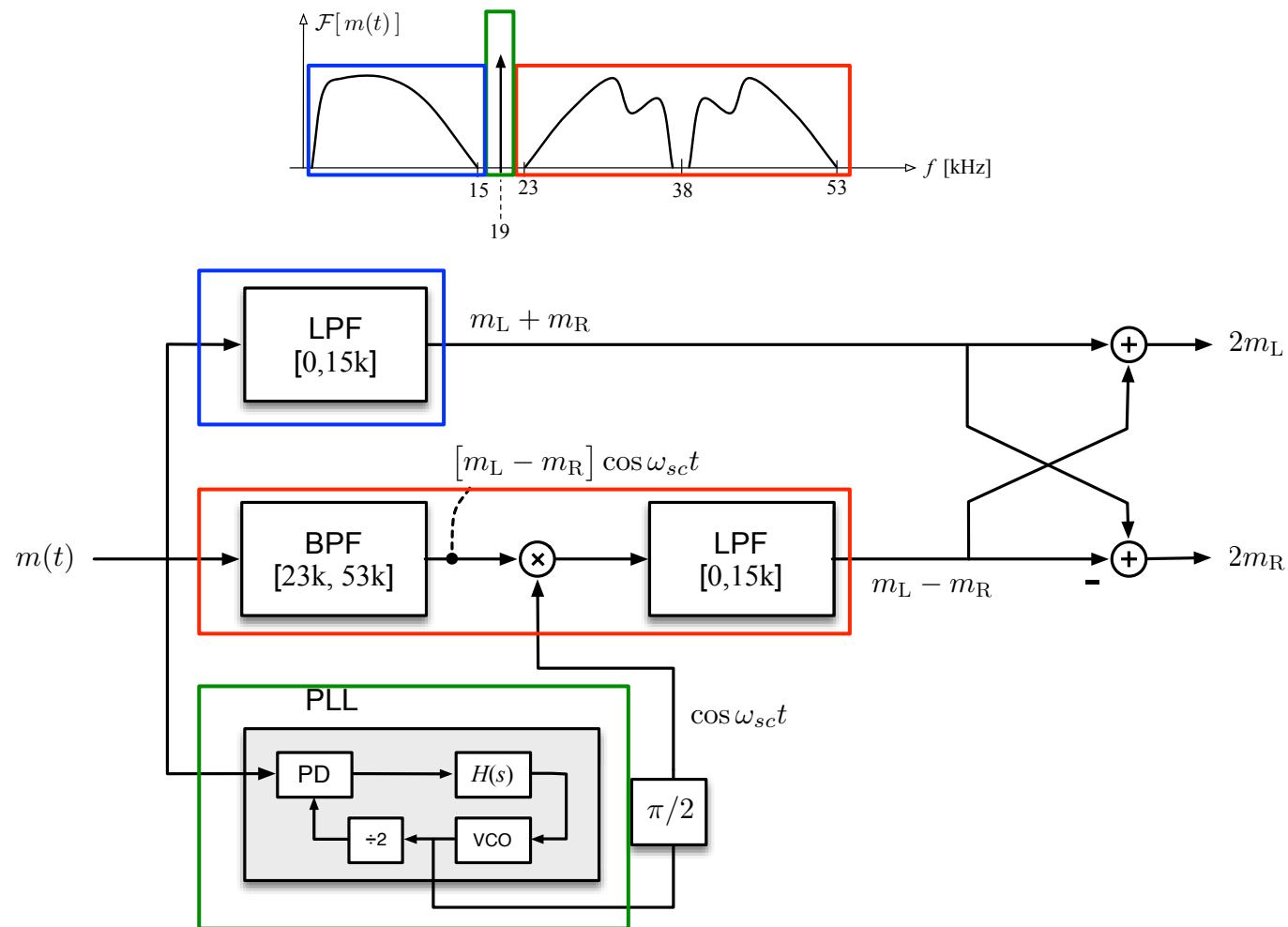
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Demodulation of FM Broadcast Signals

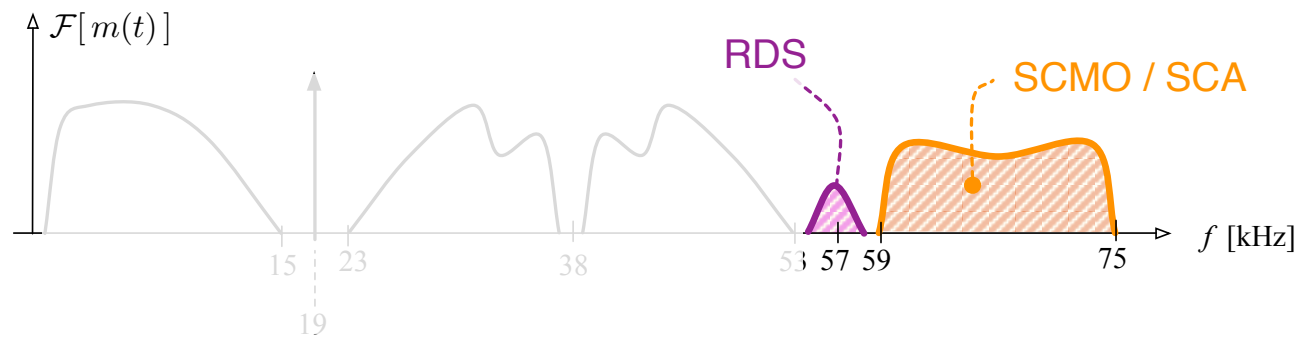
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Demodulation of FM Broadcast Signals

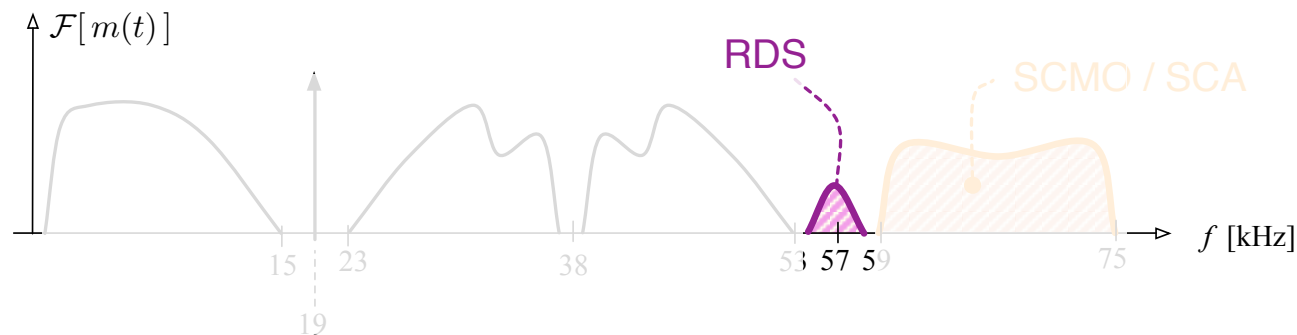
Step 2: Demultiplex the composite baseband signal $m(t)$ 

FM Broadcasting: SCMO/SCA

Actual baseband signal $m(t)$ may have other components



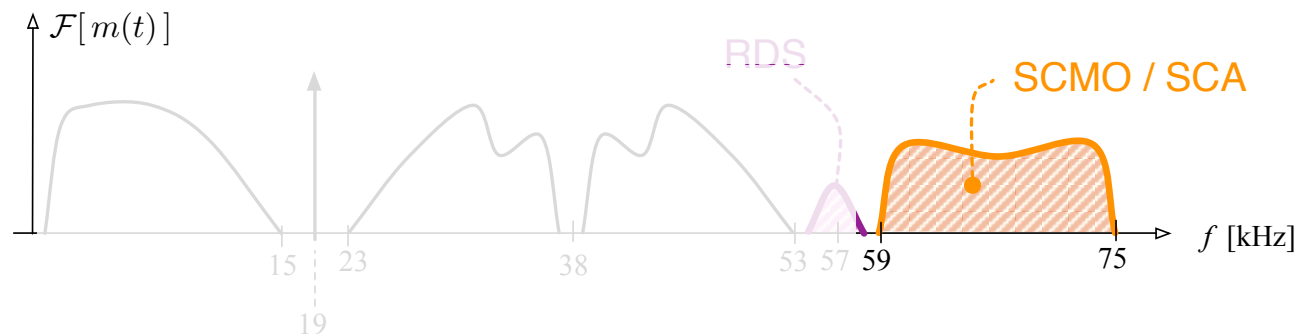
FM Broadcasting: SCMO/SCA



- **Radio (Broadcast) Data Service (RDS):** communications protocol standard for embedding small amounts of digital information such as:
 - alternative frequencies,
 - program identification/service type (station call letters ...),
 - radio text (title and artist of the current song ...),
 - traffic message,
 - ...

Data at 1187.5 bits per second on a 57-kHz subcarrier (3 x 19 kHz).

FM Broadcasting: SCMO/SCA

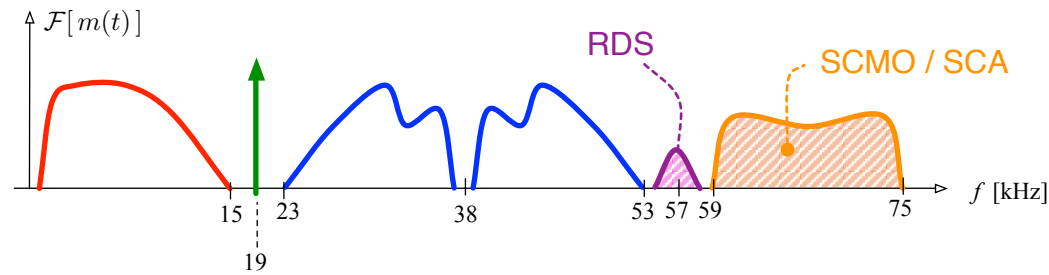


- **Subsidiary Communications Multiplex Operation (SCMO)** in Canada
Subsidiary Communications Authorization (SCA) in the United States:
broadcast additional services such as:

- background music (MUZAK),
- paging systems,
- alternate audio/language tracks ...

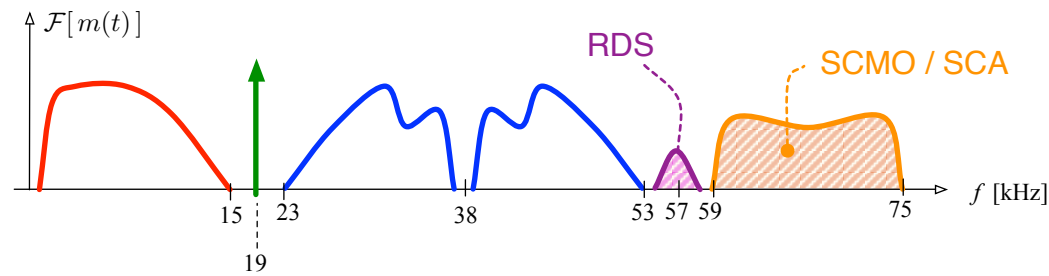
The SCMO/SCA signal is typically an FM signal with bandwidth 5 kHz.

FM Broadcasting: Allocation of Peak Frequency Deviation

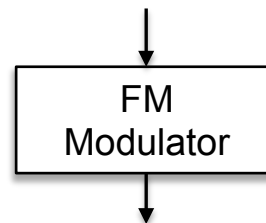


$$m(t) = \boxed{[m_L + m_R]} + \boxed{[m_L - m_R] \cos \omega_{sc} t} + \boxed{K_p \cos \omega_p t} + \boxed{K_r \varphi_r(t)} + \boxed{K_s \varphi_s(t)}$$

FM Broadcasting: Allocation of Peak Frequency Deviation

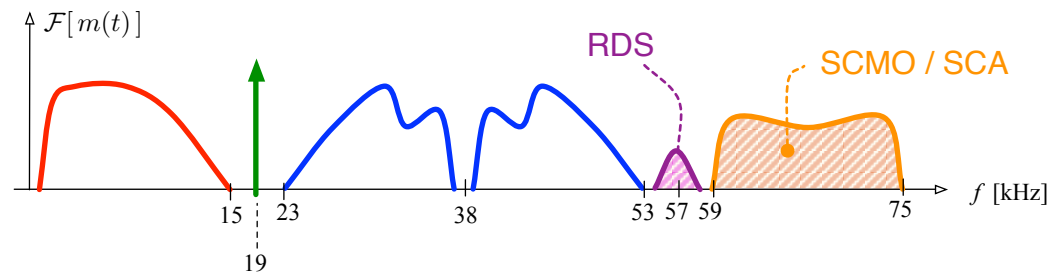


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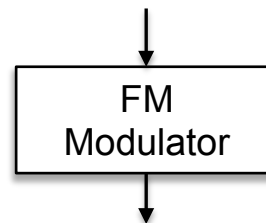


$$\begin{aligned} \varphi_{\text{FM}}(t) &= A_c \cos\left(\omega_c t + K_f \int m(\lambda) d\lambda\right) \\ &= A_c \cos\left(\omega_c t + \boxed{\text{Mono}} + \boxed{\text{Stereo}} + \boxed{\text{Pilot}} + \boxed{\text{RDS}} + \boxed{\text{SCMO}}\right) \end{aligned}$$

FM Broadcasting: Allocation of Peak Frequency Deviation



$$m(t) = \boxed{[m_L + m_R]} + \boxed{[m_L - m_R] \cos \omega_{sc} t} + \boxed{K_p \cos \omega_p t} + \boxed{K_r \varphi_r(t)} + \boxed{K_s \varphi_s(t)}$$



$$\begin{aligned} \varphi_{\text{FM}}(t) &= A_c \cos\left(\omega_c t + K_f \int m(\lambda) d\lambda\right) \\ &= A_c \cos\left(\omega_c t + \boxed{\text{Mono}} + \boxed{\text{Stereo}} + \boxed{\text{Pilot}} + \boxed{\text{RDS}} + \boxed{\text{SCMO}}\right) \end{aligned}$$

- Modulating signal $m(t)$ bandwidth $B_m = 75 \text{ kHz}$
 - Maximum/Peak frequency deviation $[\Delta f]_{\text{max}} = 75 \text{ kHz}$
- not much flexibility for modulation

FM Broadcasting: Allocation of Peak Frequency Deviation

For proper signal modulation, components of $m(t)$ are allocated portions of the total allowable $[\Delta f]_{\max}$

Pilot Tone

Adjust its sensitivity parameter such that

$$[\Delta f]_{\text{pilot}} \leq 0.10 [\Delta f]_{\max} = 7.5 \text{ kHz}$$

$$\beta_{\text{pilot}} = \frac{[\Delta f]_{\text{pilot}}}{f_{\text{pilot}}} = \frac{7.5}{19} = 0.395$$

almost NBFM

FM Broadcasting: Allocation of Peak Frequency Deviation

For proper signal modulation, components of $m(t)$ are allocated portions of the total allowable $[\Delta f]_{\max}$

$$\varphi_{\text{FM}}(t) = A_c \cos(\omega_c t + \text{Mono} + \text{Stereo} + \text{Pilot} + \text{RDS} + \text{SCMO})$$

	Monaural Station	Stereo Station	Stereo no SCMO
Mono	70%	80%	90%
Stereo			
Pilot		10%	10%
SCMO / SCA	30%	10%	

If **RDS** is also used, then it uses 5% of the total allowable $[\Delta f]_{\max}$

Higher percentage of $[\Delta f]_{\max}$  more signal power


FM Broadcasting: Further comments

Observations: FM Signal Power

- $P_{\text{FM}} = \text{total power}$ in an FM signal.
- P_{FM} is **independent** of β (modulation index) or \mathcal{D} (deviation index).
- $P_{\text{FM}} = P_{\text{useful}}(\beta) + P_{\text{wasted}}(\beta)$

FM Broadcasting: Further comments

Observations: FM Signal Power

- $P_{\text{FM}} = \text{total power}$ in an FM signal.
- P_{FM} is **independent** of β (modulation index) or \mathcal{D} (deviation index).
- $P_{\text{FM}} = P_{\text{useful}}(\beta) + P_{\text{wasted}}(\beta)$
- Increase β  increase $P_{\text{useful}}(\beta)$
- To increase $P_{\text{useful}}(\beta)$ **maximize β** .

Can we increase β arbitrarily?

FM Broadcasting: Further comments

Observations: Increasing β

- β values are **limited by** $[\Delta f]_{\max}$
- β is maximum when the modulating **signal** hits **its maximum amplitude**.
- Program material (e.g. music, audio ...) is **dynamic**:
 - hits peak amplitude only few times during the program;
 - most of time program material is at a much lower amplitude level
 - much lower modulation level (6-8%) resulting in lower P_{useful}
- Typical FM station: average $B_T \approx 46$ kHz whereas the maximum allowable $B_T = 200$ kHz.

What to do?


FM Broadcasting: Further comments

Observations: How to achieve higher P_{useful}

- Many FM stations use **compressors** to even out the peaks and valleys of the program material.
- Compressed signals allow **higher average Δf , β** and therefore **$P_{\text{useful}}(\beta)$**


FM Broadcasting: Further comments

Observations: How to achieve higher P_{useful}

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- Compressed signals allow **higher average Δf , β** and therefore **$P_{\text{useful}}(\beta)$**
- Stations with heavy compression **$B_T \approx 140\text{-}150\text{ kHz}$**
- Price to pay  program with drastically **reduced dynamic range!...**

FM Broadcasting: Further comments

Observations: How to achieve higher P_{useful}

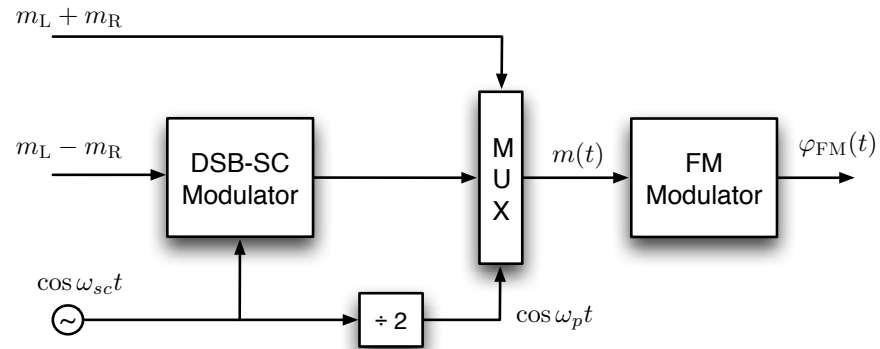
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Reduced Dynamic Range: Good or Bad ?

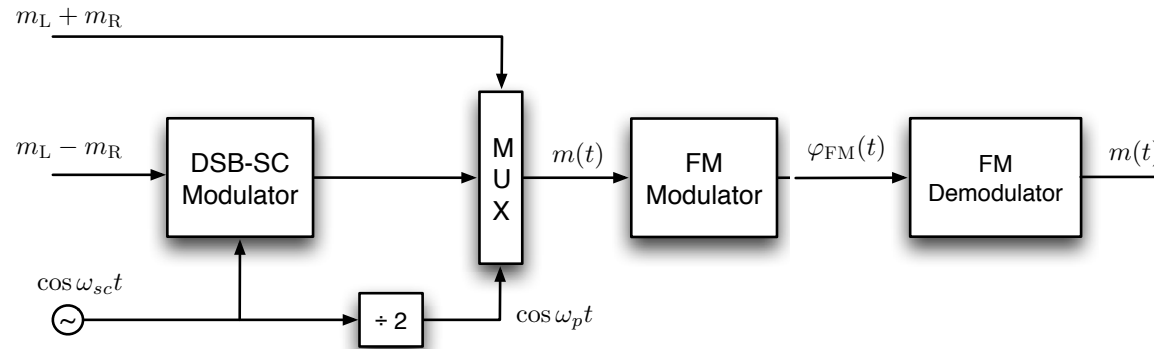
FM Broadcasting Standards

- **Assigned carrier frequency** : 88.1-107.9 MHz in 0.2 MHz increments
- **Channel bandwidth** : 200 kHz
- **Carrier frequency stability** : ± 2 kHz
- **Peak Frequency Deviation.....** : 75 kHz
- **Modulation** : $\beta \approx 5$ for $\Delta f = 75$ kHz and $B_m = 15$ kHz
- **Audio frequency response** : 50 Hz – 15 kHz
following a 75- μ s or 125- μ s pre-emphasis
- **Maximum licensed power** : 100 kW (carrier power)

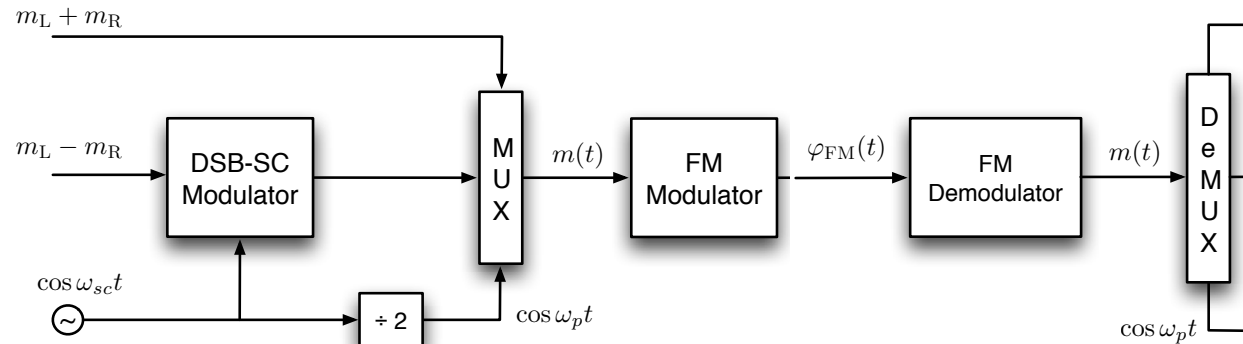
A systematic approach is all what is needed ...



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