

COE/BME - 538 Quiz

Name: _____ Student #: _____ Time: 50 min.

Notes:

1. Closed book.
2. Write the answers in the space provided.
3. Show the process that is used to derive your answers.
4. No question during the quiz; state your assumptions.

1. Fill in the rest of the instruction (below) that loads accumulator D with the contents of the memory location at an address lower than the contents of Y by 4. Show the contents of accumulator D after execution of this instruction, given the following memory contents: **[2 marks]**

\$AB	← Y-4
\$68	← Y-3
\$00	← Y-2
\$F0	← Y-1
\$74	← Y

ldd -4, Y ;
 offset **index reg.**

The content of accumulator D = \$AB68 .

2. Assuming that the E-Clock period is 10 ns, how long does it take to execute the following set of instructions? **[3 marks]**

<i>first</i>	ldab	#02	1E	; load 2 in register B
<i>out_lp</i>	ldx	#0004	2E	; load 4 in register X
<i>in_lp</i>	nop		1E	; no operation
	dbne	x,in_lp	3E	; decrement reg. x and branch if not equal (Z=0)
	dbne	b,out_lp	3E	; decrement reg. b and branch if not equal (Z=0)
<i>last</i>	nop		1E	

Notes: the **ldab** instruction with immediate addressing mode requires 1 E-clock cycle
the **ldx** instruction with immediate addressing mode requires 2 E-clock cycles
the **nop** instruction requires 1 E-clock cycle
the **branch** instruction requires 3 E-clock cycles (if taken or not)

Show calculations here:

$$1E + [2E + (1E+3E) \times 4 + 3E] \times 2 + 1E = 44E = 44 \times 10 = 440 \text{ ns}$$

Execution time (from “*first*” to “*last*”) = 440 nsec.

3. What will be the content of registers A and B, after the following program has been executed? Show all numbers in binary representation. **[4 marks]**

```

ldab #5           ; load reg. B
ldaa array        ; load reg. A
ldx #array        ; load index reg. X
cmpa 2,x          ; compare content of reg. A with content of memory
bhs next          ; unsigned branch to "next" if higher or the same
ldab #7           ; load reg. B
next incb         ; increment reg. B
stop bra stop     ; stop here (branch to itself forever)
array dc.b 16,3,15 ; define constants in memory starting from address "array"
    
```

Content of reg. A (1 Byte) = 0001 0000 ;

Content of reg. B (1 Byte) = 0000 0110 .

4. Given the program below, trace the results for each instruction from *start* to *stop*. Use the table provided below to indicate the values stored in registers A, B, X, and memory locations at \$5004 and \$5005 after the execution of each instruction. Show all numbers in hexadecimal representation. **[6 marks]**

```

org $5000
data dc.b $44, $FA, $A1, $33, $22, $12 ; define constants starting at org address
clra                                     ; clear reg. A
clrb                                     ; clear reg. B
start ldx #data                          ; load reg. X
ldd 2,+x                                ; load reg. D in preincrement addr. mode
lsla                                     ; logical shift left acc. A (via Carry bit)
stop std 2,+x                            ; store reg. D in preincrement addr. mode
    
```

Note: Accumulator D consists of reg. A (most significant) and reg. B (least significant).

Instructions	A	B	X	[\$5004]	[\$5005]
ldx #data	00	00	5000	22	12
ldd 2,+x	A1	33	5002	22	12
lsla	42	33	5002	22	12
std 2,+x	42	33	5004	42	33